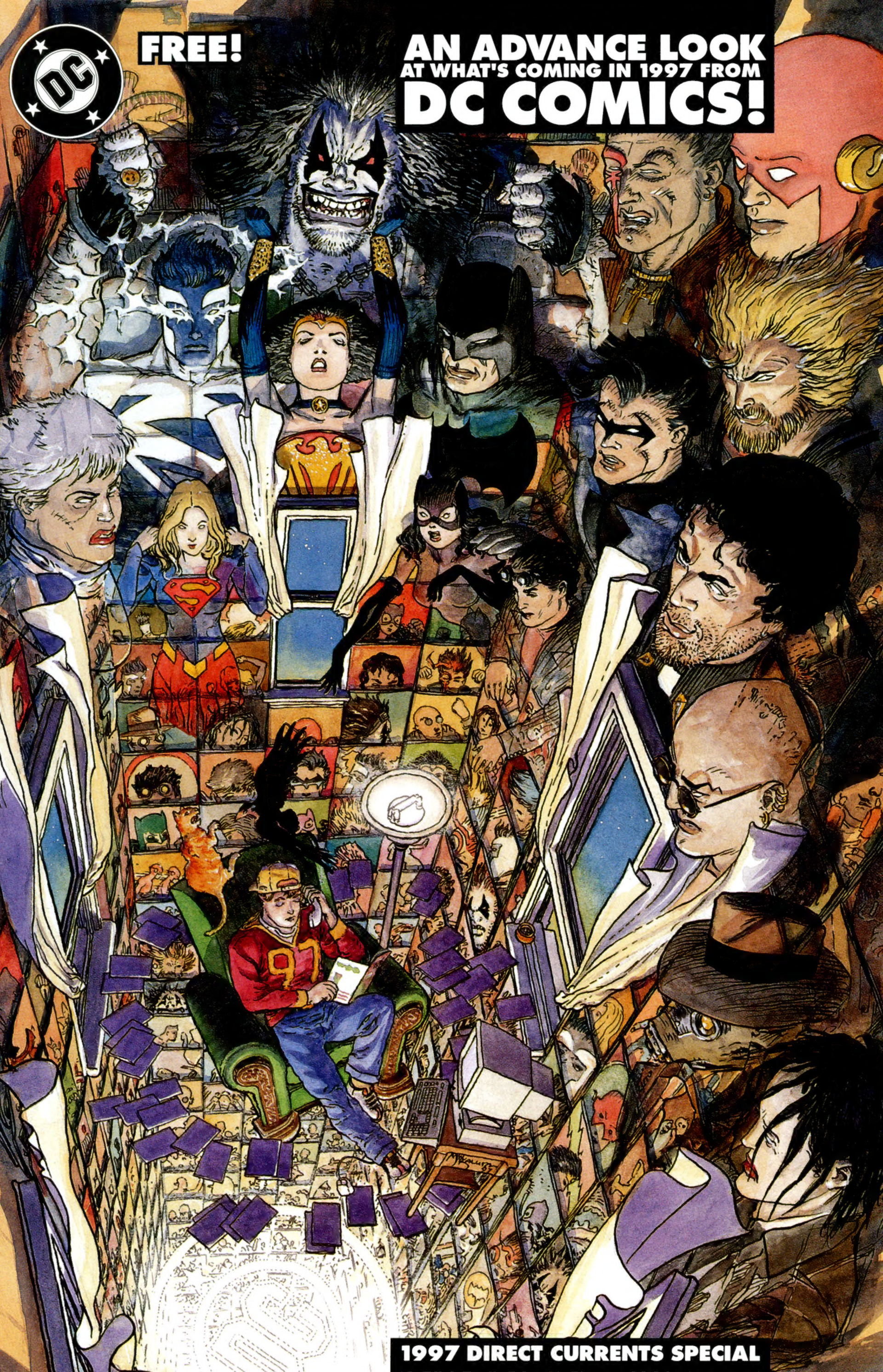
FREE!

AN ADVANCE LOOK AT WHAT'S COMING IN 1997 FROM DC COMICS!



1997 DIRECT CURRENTS SPECIAL

Me, I'm a top-of-the-pile reader.

I put the comics I really wanna read on the top of the pile, and attack them first. The just plain good stuff waits a few comics down in the stack, and the rest — well, it waits for a quiet evening when there's nothing better to do.

Okay, that's not exactly honest. Sometimes, when the anticipation's building, I can't wait for a comic to get printed. I join the crowd that's hovering around the editor's office and scan the pages as they come in. You'd do it, too, if you could. Problem is, we can't fit everyone in the offices.

So how about this for a compromise? The next 33 pages will show you a little bit of all the best stuff we have in progress, selected by our many editors with the eclectic taste that lets us publish everything from SUPERMAN to SANDMAN to SCOOBY-DOO. We do our best to make each of these top-of-the-pile reading, and a close scan of the 1997 DIRECT CURRENTS SPECIAL will let you make your own judgment about how to stack your pile.

Excuse me. I hear the FedEx truck pulling up, and that means I have to go hover now.

Paul Levitz
Executive VP &Publisher
DC Comics

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New powers hit The Man of Tomorrow.
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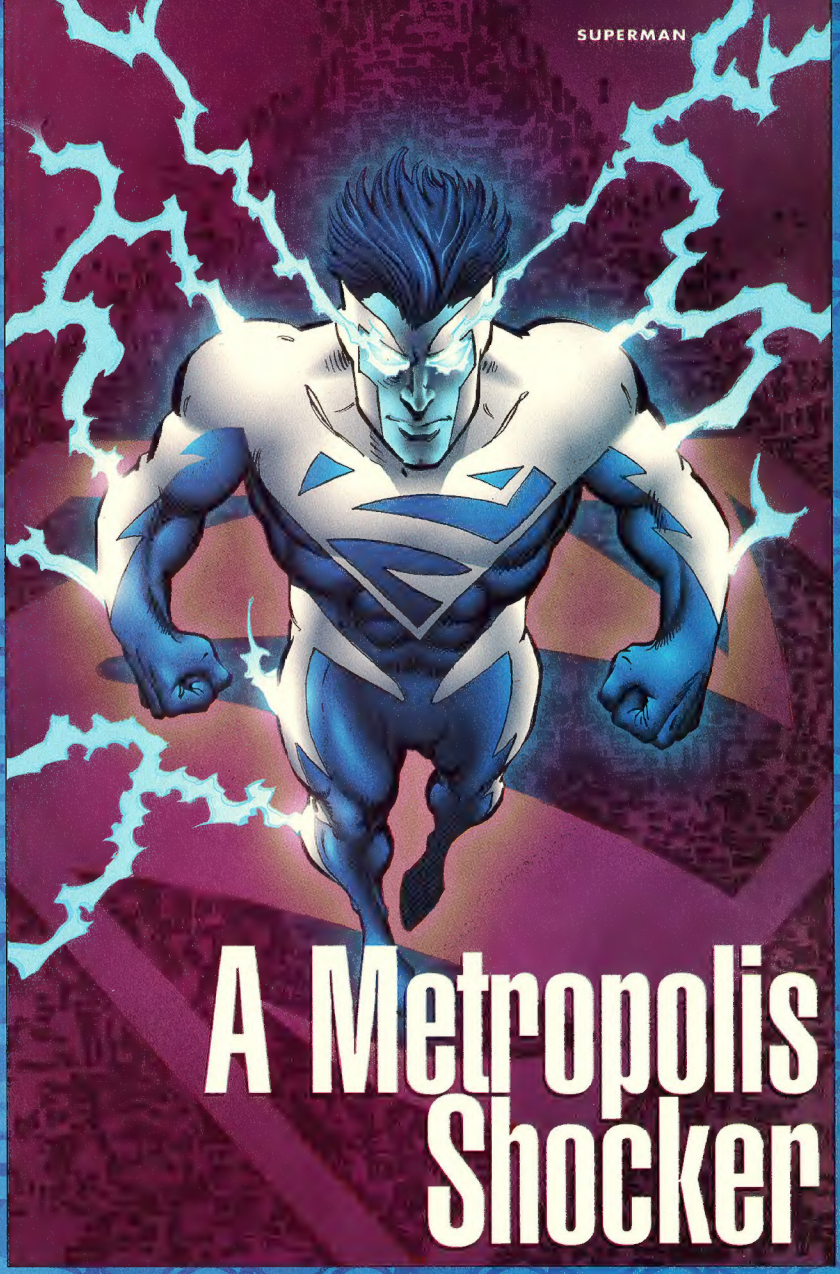


A Metropolis Shocker

A NEW LOOK AND NEW POWERS HIT THE MAN OF TOMORROW.

ADVENTURES OF SUPERMAN

Superman's life as a newlywed is just beginning — but the never-ending battle continues 52 weeks a year in **SUPERMAN** (by Dan Jurgens, Ron Frenz and Joe Rubinstein), **ACTION COMICS** (by David Michelinie, Tom Grummett and Denis Rodier), **THE ADVENTURES OF SUPERMAN** (by Karl Kesel, Stuart Immonen and José Marzan Jr.), **SUPERMAN: THE MAN OF STEEL** (by Louise Simonson, Jon Bogdanove and Dennis Janke), and **SUPERMAN: THE MAN OF TOMORROW** (by Roger Stern, Paul Ryan and Brett Breeding). And the wedding was just the start of the big changes facing the Man of Steel. The coming months see Superman hang up his cape as he takes on strange, new powers that leave the rest of the DC Universe — and the entire world — bewildered.

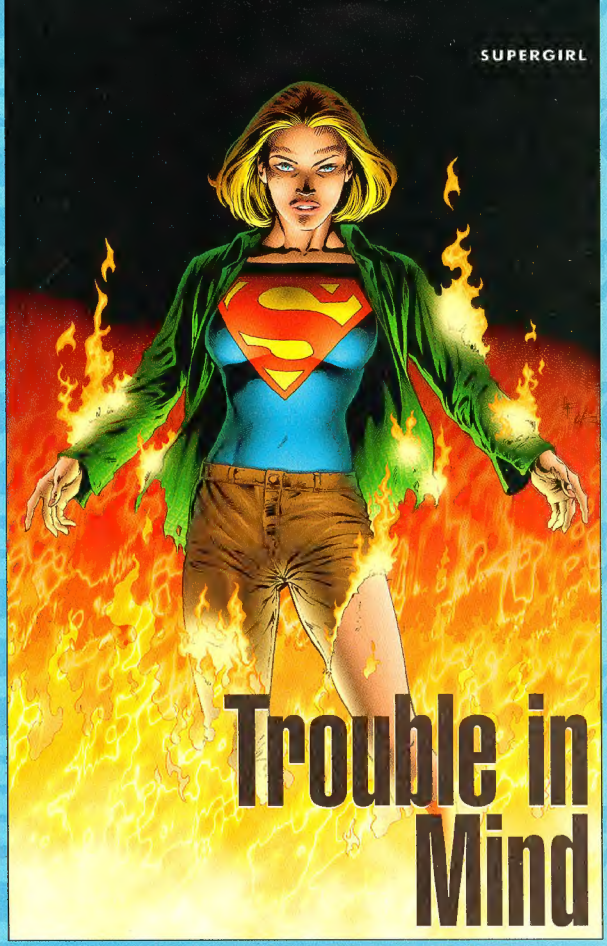
As Superman attempts to adjust to his new powers, he'll be super-busy as always. While he has an adventure in the bottle city of Kandor — accompanied by the Atom — a Kandorian with a mental link to the Man of Tomorrow runs amok in Metropolis, wearing the red-and-blue Superman costume! And to make things worse, a new Rogues Gallery, including his old foe the Parasite, comes together to take on Superman. In the coming months, the Last Son of Krypton faces off against Metallo and gets advice from the Ray on how to handle his new powers. Toward the end of 1997, the seeds are sown for Superman's 60th anniversary in 1998.

For the first time, DC presents a twelve-issue maxiseries inspired by the mythology of SUPERMAN. Like BATMAN: THE LONG HALLOWEEN, **THE KENTS** presents a story too big to be told in the ongoing monthlies or even a miniseries. For many, the Man of Steel represents the spirit of America. THE KENTS is the story of how that spirit was forged by the Kent family in 19th-century Kansas. It is the story of the Kent brothers — one a lawman, the other an outlaw — and the rocky paths that led them to a showdown in the dusty streets of Smallville. And it is the story of the fundamental relationship between Superman and the land he calls home. THE KENTS is written by John Ostrander, with art by such luminaries as Timothy Truman and Tom Mandrake.

The Man of Steel's TV adventures continue, too; *Lois & Clark: The New Adveatures of Superman* has already been renewed by ABC-TV for the 1997/1998 season. And watch for syndicated reruns of *Lois & Clark* on TNT beginning in September. The animated Superman fights for justice on the KIDS WB!, too.

Every week of the year, the never-ending battle rages on both today and in the epic past.

THE KENTS



Trouble in Mind

THE PAST HAUNTS SUPERGIRL AND STEEL, WHILE SUPERBOY FACES A BLEAK FUTURE.

Supergirl's newfound life as Linda Danvers comes crashing down around her when Buzz, the powerful sicko responsible for her "death," threatens her family. The confrontation forces Supergirl to re-enter Linda's twisted world and take on Buzz in a fight to the finish, permanently altering her relationship with Linda's parents. In the wake of this battle, Supergirl learns more about being human, and how hard choices can lead good people to do bad things, while she contends with villains like the Silver Banshee, the Extremists, and Despero. And in the coming months, Supergirl finds that her experiences as Linda are asserting themselves more and more. **SUPERGIRL** continues with the team of writer Peter David and artists Gary Frank and Cam Smith.

Life as a super-hero in Jersey City creates "special" challenges in **STEEL**, specifically in the form of the new villain Crash, who is secretly John Henry Irons's brother Clay, long thought dead. Writer Christopher Priest, penciller Denys Cowan, and inker Tom Palmer continue to push the man inside the armor in new directions as Steel takes a trip to Africa to rescue his boss and teams up with the Question. And this summer, when Shaquille O'Neal stars as John Henry Irons in the movie *Steel*, DC presents the official comics adaptation, written by Louise Simonson and pencilled by Jon Bogdanove, Steel's creators.

SUPERBOY faces more than a bad hair day when he has to face "Meltdown," a five-part story arc in his own title and **SUPERBOY AND THE RAVERS**. The Metropolis Kid's body structure is collapsing — along with his mental facilities — thanks to the Agenda's manipulation of his DNA. The love triangle among the Kid, Roxy, and Tana is resolved during this story, and Superboy discovers some disturbing information concerning his physical development.

SUPERBOY AND THE RAVERS take a road trip, courtesy of writers Karl Kesel and Steve Mattsson and artists Paul Pelletier and Dan Davis, as Kaliber takes the gang on the road to hunt the autographs of his favorite DC heroes. Along the way, the Ravers run into Impulse, Guy Gardner, and Superman, and have a near miss with a certain Dark Knight. The Ravers then discover that there's a traitor in their midst — one who is feeding information to a killer determined to wipe them out!

Don't miss a moment of the excitement for three of DC's finest!

Youth of Today

Six thousand years in the future, a group of young heroes rekindles the magic that is the Teen Titans in **TITANS: SCISSORS, PAPER, STONE,** a Prestige Elseworlds one-shot. They have banded together in an effort to overcome an extradimensional threat, becoming new incarnations of the classic Titans in the process. TITANS: SCISSORS, PAPER, STONE is DC's first original, full-on manga-style comic, by America's foremost manga stylist, writer/penciller Adam Warren, who brought the look to the attention of fans in *The Dirty Pair.* The one-shot is inked by Tom Simmons.

They're young. They're heroes. And they're in love. Well, some of them are. **YOUNG HEROES IN LOVE** is an audacious new monthly that's best described as *"Melrose Place* with super-powers." The series kicks off as a new team of heroes is assembled. The team consists of eight powerful, hot-headed characters, each with reasons for playing hero. YOUNG HEROES IN LOVE is written by Dan Raspler, with art by Dev Madan and Keith Champagne.

The startling tale in which Bart Allen's mother comes from the future to take him home reaches its finale in **IMPULSE** #25, revealing much of Bart's previously unknown history. Newcomer Craig Rousseau, who pencilled IMPULSE #21, takes over as penciller with issue #26, with writer Mark Waid and inker Wayne Faucher hanging on for the ride.

They may be young, but they're still real heroes.

THE NEXT GENERATION OF DC HEROES IS HERE!

YOUNG HEROES IN LOVE

The Dark Side

THE MAGIC IS BACK IN THE DC UNIVERSE — BUT THE HEROES WHO DEAL WITH IT MUST PAY THE PRICE!

RESURRECTION MAN is the story of Mitch Shelly, a man whose past is a question mark, and whose future lies in fragments before him. Mitch's curse is shockingly simple: he can be hurt or killed in any mortal way. Each time he dies, he is reborn — with a new and different super-power, and with another piece of his lost memory restored. Written by Dan Abnett and Andy Lanning, and illustrated in a detailed, realistic style by Jackson Guice, Resurrection Man wanders through the DC Universe, encountering super-powered threats and attempting to reclaim his life.

CHALLENGERS OF THE UNKNOWN, SCARE TACTICS, THE BOOK OF FATE, and NIGHT FORCE have opened a door to a new corner of the DC Universe, one filled with dark magic, black humor, and malevolent mystery. The four books come together in May for one cataclysmic month that redefines the structure of magic in the DC Universe. A ruthless group known as the Conclave is determined to gather all the magical power it can, using shock troops and secret police to destroy anyone who gets in its way. When a refugee from the Conclave flees their clutches, he runs into Fate, Night Force, the Challengers, and Scare Tactics in four consecutive stories.

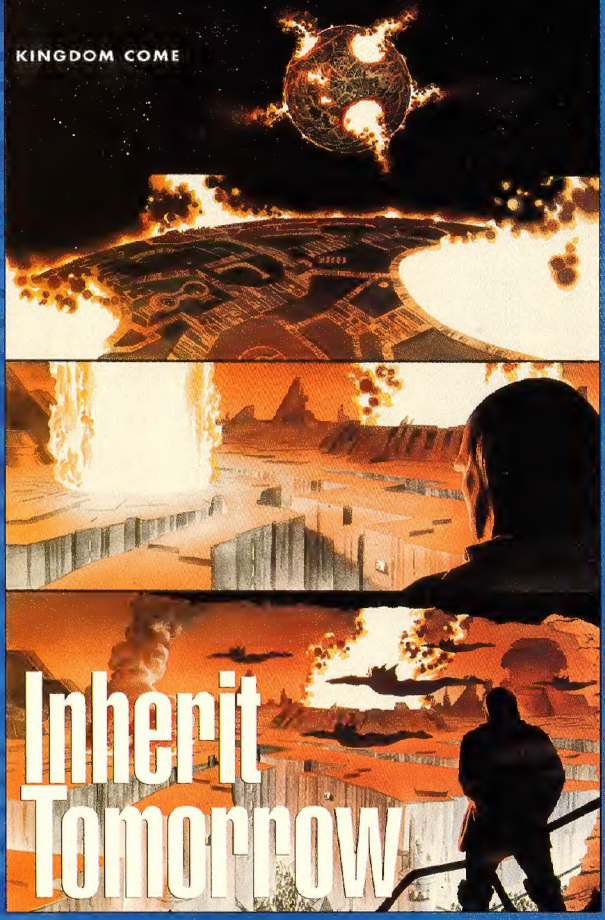
When the dust from this event settles, the **CHALLENGERS OF THE UNKNOWN** have their work cut out for them. Writers Steven D. Grant and Len Kaminski and artists John Paul Leon and Shawn Martinbrough reveal more about the defining moment that transformed four disparate individuals into the Challengers, bringing into question the motivations behind their quest for truth.

As **SCARE TACTICS** continues its nationwide tour, the band continues to find young monsters hiding in cities across the U.S.A. The humor of the first few issues quickly gives way to deeper matters as each band member's story is revealed and the moral obligations of those living outside society is brought into question.

Writer Keith Giffen brings his maniacal sense of humor to **THE BOOK OF FATE**, along with the fantastic artwork of Ron Wagner and Bill Reinhold. In upcoming storylines, the fate of the Earth is decided in what could be the last Chaos and Order story ever. Then, in issues #7-10, Fate has the unenviable task of wiping out four of the noblest people on earth, chosen by the Four Horsemen of the Apocalypse to carry out their deadly missions.

The cult classic **NIGHT FORCE** is back, and writer Marv Wolfman is set to create more sophisticated, contemporary horror as he reveals more background on the mysterious Baron Winters, making him a more active part of the stories. Upcoming issues are illustrated by J.H. Williams III and Mick Gray, Tommy Lee Edwards, and original NIGHT FORCE penciller Gene Colan, teamed with inker Kevin Nowlan.

Take a trip to the Dark Side of the DC Universe, and see what magic awaits you.



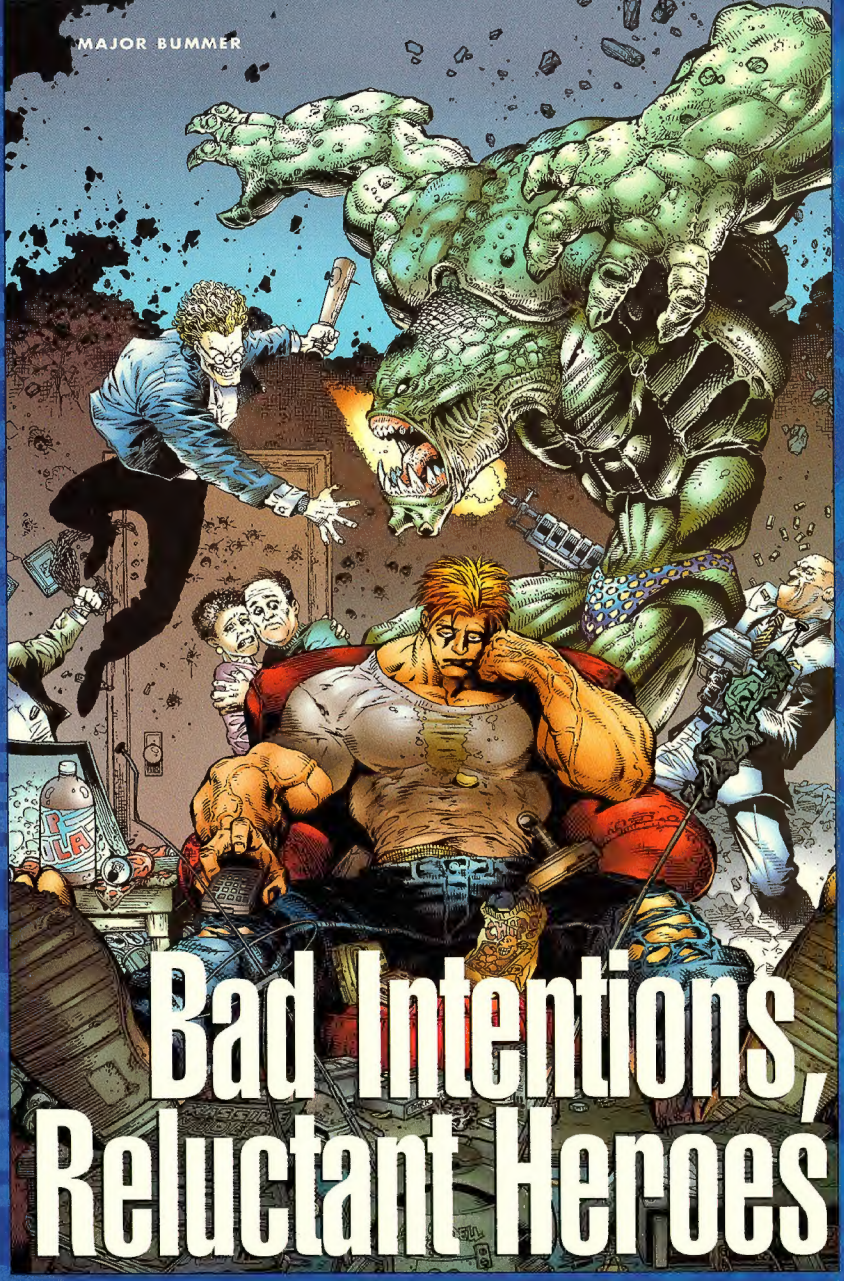
KINGDOM COME RETURNS IN NEW COLLECTIONS WITH PREVIOUSLY UNPUBLISHED PAGES, AN EXCITING NEW NOVELIZATION, AND MORE.

KINGDOM COME, the Elseworlds miniseries that blew away fans everywhere, returns in two fantastic new editions. **KINGDOM COME: THE DELUXE SLIPCASE EDITION**, produced for DC Comics by Graphitti Designs, packages two volumes together in a slipcase. The first, a hardcover volume, signed by writer Mark Waid and artist Alex Ross, collects the original four issues along with twelve new, never-before-seen pages including a final, unexpected epilogue, as well as an introduction by Reverend Clark Ross, Alex's father and the inspiration for the character Norman McCay. The second volume is REVELATIONS, a 96-page softcover dedicated to Ross's stunning character sketches, commentary from both Ross and Waid, keys to Ross's notoriously compelling crowd scenes, a section showcasing KINGDOM COME promotional artwork, and an unprecedented five page double-sided gatefold tracing the lineage of over 200 DC Comics characters, available here for the first and only time.

Two months after the release of the slipcase set, the second edition of KINGDOM COME will be available in a 232-page hardcover edition which also features the twelve new pages and ancillary material culled from the material from REVELATIONS. Veteran comics writer Elliot S. Maggin provides the introduction to this edition. A softcover edition of this collection will be available later in the year.

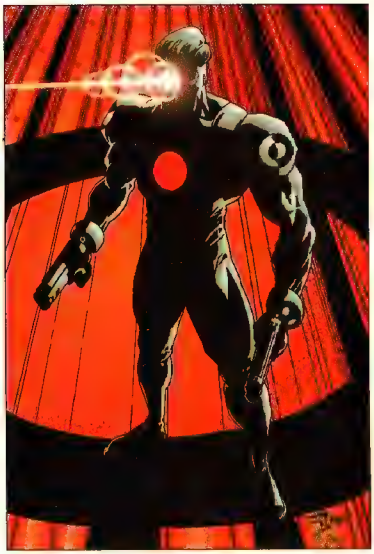
The comics event of 1996 reaches a new medium in November when Warner Aspect publishes **KINGDOM COME**, a hardcover novel by Maggin. The novel adopts the original four issues faithfully, substantially expanding on its storyline and carefully delineating the roles played by characters both old and new. Alex Ross has painted a new cover for this special event, along with four full-color and four black-and-white illustrations.

And still in the offing is **THE KINGDOM**, a new, monthly series by Mark Waid, Gene Ha and Brian Apthorp that serves as an ongoing prequel to KINGDOM COME. THE KINGDOM focuses on the four main characters from KINGDOM COME (Superman, Batman, Wonder Woman, and Captain Marvel) portraying them in a unique manner befitting the tone of the series. Due to the magnitude of the events planned for THE KINGDOM, the series will have an impact on dozens of popular (and newly reimagined) DC characters as it presages the cataclysmic events of KINGDOM COME.



Bad Intentions, Reluctant Heroes

JUST BECAUSE THEY'VE GOT THEIR OWN COMICS DOESN'T MAKE THEM HEROES.



XERO

All eyes are on **MAJOR BUMMER**, the super-strong, super-intelligent, super-reluctant super-slacker superstar of a new comedy/action/satire by John Arcudi and Doug Mahnke, two-thirds of the infamous team behind LOBO/THE MASK. A victim of an alien experiment gone ridiculously wrong, underachiever Lou Martin is as far from the heroic ideal as you can get — and he's in no hurry to change. Unfortunately, there's a sudden outbreak of bad weirdness in Lou's hometown, along with a crop of eager super-hero wannabes in serious need of leadership.

He is Trane Walker, power forward of the National City Vipers. He is also **XERO**, a Closer — a covert government operative called in when the best isn't good enough. When an operation fails, a Closer is sent in to close the case by any means necessary, including deadly force. Writer Christopher Priest, penciller ChrisCross, and inker Tom Simmons kick off XERO at a point when the wall separating the killer from the hoop star begins to crumble.

The **HITMAN** creative team of writer Garth Ennis and artist John McCrea sends Tommy Monaghan headlong into action against the Arkannone, the demons from HITMAN #1-3. The Arkannone have returned in this five-part story to claim a rifle capable of killing even demons. This story features DC's demonic characters such as Etrigan the Demon and Baytor (from the pages of THE DEMON), along with a host of others. HITMAN closes out 1997 with a heartwarming Christmas story about a giant radioactive monster.

ENEMY ACE: WAR IN HEAVEN is an extremely graphic story about the wages of war, written by Garth Ennis and illustrated by Christian Alamy. This two-part Prestige miniseries revisits Hans Von Hammer, the German World War I ace, as World War II rages across Europe. Rather than fighting, the Hammer of Hell has secluded himself in his ancestral castle. Only when a fellow pilot from the Great War convinces Von Hammer that it's his duty to save as many young pilots as he can, does the old warrior return to the killer skies.

STARMAN #29 is a single-issue tale that serves as a jumping-on point for new readers, and is accompanied by a variety of retail products. Issue #30 is a "Talking with David" issue featuring various Golden Age characters, while issues #31-32 cross over with the original Captain Marvel of THE POWER OF SHAZAM! Some time after that is a "Times Past" story featuring the Golden Age Starman and the Demon.

A MAN CALLED A•X returns to comics in a brand-new series by creators Marv Wolfman and Shawn McManus. In the not-so-distant future, the city of Bedlam is ruled by the mob — which, in turn, is being terrorized by a hard-hitting, unknown killer who's wiping out whole crime families, one at a time. But even A•X doesn't know why the voices in his head send him on his missions of death. All he knows is that he must carry out his orders if he wants to survive long enough to discover who he really is.

These heroes may not play by the rules, but they definitely get the job done.

ENEMY ACE: WAR IN HEAVEN

Visions of America

UNCLE SAM

THE STRANGE, DARK SIDES OF A NATION ARE FEATURED IN NEW PROJECTS.

TERMINAL CITY: AERIAL GRAFFITI

UNCLE SAM: THE AMERICAN DREAMS, Alex Ross's first post-KINGDOM COME project, is also his first full-length work for VERTIGO and another showcase for his stunning painting skills. Is Uncle Sam a homeless old man whose mind has snapped, or the personification of the American dream? Is he fading in and out of reality, or travelling through history with a purpose? Are his fits born of sickness or revelation? This two-issue miniseries, with writer Steve Darnall, takes a hard look at America's failed dreams, dark schemes, and fallen heroes.

Hot on the heels of his stellar work in SUPERMAN'S METROPOLIS, Ted McKeever returns with **JUNK CULTURE**. When two teenage girls discover that reality's not quite what they've been programmed to believe, a suburban town gets totalled. Gratuitous icons, mass media manipulation and psycho pop science coagulate in this two-issue tour de force that annihilates the copious junk in modern culture.

2020 VISIONS weaves an intricate tale of an American family trying to survive the post-millennial turmoil of the Disunited States of America. Four three-part story arcs — written by Jamie Delano and illustrated by Frank Quitely, Warren Pleece, Steve Pugh, and James Romberger — offer a coast-to-coast tour of America in the not-so-distant future with stops in economically-polarized, plague-terrorized Manhattan, a Florida seceded from the Union, the turbulent Montana outback, and quake-shaken, drought-parched, sexually-confused Los Angeles.

A Las Vegas showgirl called Nevada. An ostrich named Bolero. A mobster with an organic computer for a head. Welcome to **NEVADA**, a new ongoing series from the mind of legendary comics writer Steve Gerber, creator of Howard the Duck. Amid the glitter, glamor, and heat distortion of America's desert playground, Nevada dances alone against the secret invasion by otherworldly pleasure seekers — and the deadly pleasures they seek. Part slice of life, part social commentary, part cosmic saga, NEVADA is truly an altered state.

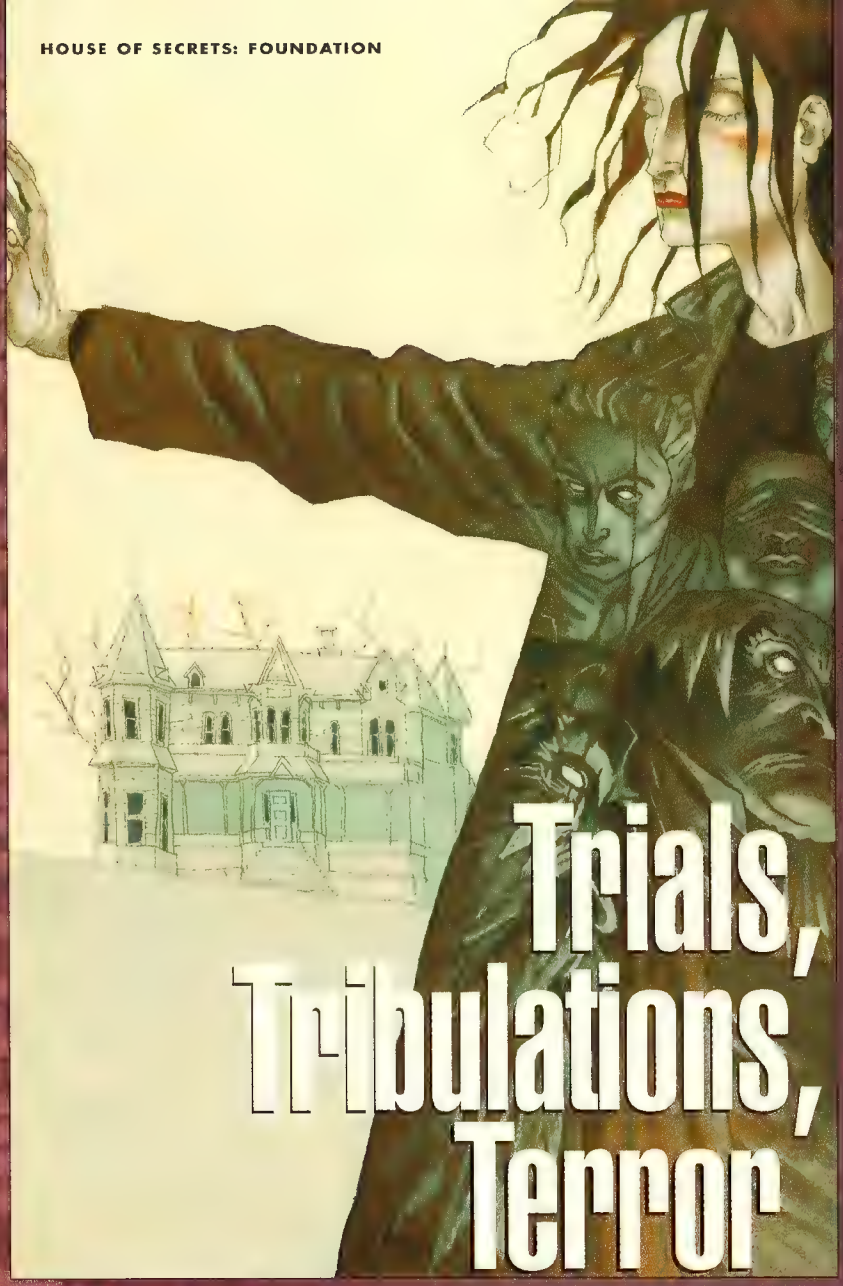
The denizens of Terminal City continue their mad adventures in **TERMINAL CITY: AERIAL GRAFFITI**, a new five-issue miniseries by series creator Dean Motter and illustrator Michael Lark, with painted covers by Mark Chiarello. The city is preparing to celebrate the opening of the Trans-Atlantic Tunnel, and nothing will stop the festivities — except Raymond Alexander, lunatic skywriter, who keeps scrawling obscenities over the city. It's up to Cosmo Quinn to keep Alexander from wrecking Terminal City's chances for a comeback.

The dark nooks and crannies of an always-timely topic are explored in **WEIRD WAR TALES**, a four-issue miniseries featuring some of the top talents in comics. From the ravaged streets of Sarajevo to the mean streets of Chicago's south side, from the napalm-drenched jungles of Vietnam to the corpse-strewn countryside of feudal Japan, each issue features a variety of hard-hitting short stories by writers including Grant Morrison, Joe R. Landsale, Peter Milligan, and John Ney Rieber, and artists including Richard Corben, David Lloyd, George Pratt, and Peter Kuper.

From the deadly business of war to the high stakes of Vegas, VERTIGO examines the facets of our nation.

These and all VERTIGO titles are suggested for mature readers.

JUNK CULTURE



Trials, Tribulations, Terror

FROM THE PACIFIC NORTHWEST TO NORTHERN IRELAND, HORROR HOLDS COURT.

PREACHER SPECIAL: CASSIDY—BLOOD & WHISKEY

Horrors in the **HOUSE OF SECRETS** continue to make life a living hell for young runaway Rain Harper as she attempts to settle into a normal life in Seattle. Upcoming stand-alone stories begin to unveil the bleak history of the House, as well as the tortured tribulations of the individual members of the Juris. The next multipart saga, "The Road to You," beginning in issue #8, sends Rain, Ben and Traci on a wild road trip that lets them discover more about one another while learning that no road is long enough to free a person from the secrets of the past. **HOUSE OF SECRETS: FOUNDATION**, a trade paperback collecting the first five issues of the hit series, hits stores this spring as well.

The popularity of Garth Ennis's and Steve Dillon's **PREACHER** grows, with no end to the roller-coaster ride in sight. First, look for the long-awaited origin of Cassidy in a two-part story set during the 1916 "Easter Rising," when Cassidy was a teenaged foot-soldier in the Irish Republican Army. Then, Jesse and Tulip's relationship takes an unexpected turn, with grave consequences for the trio. Also keep an eye out for Starr, the Saint of Killers, and, yes, the return of Arseface.

Cassidy takes center stage in **PREACHER SPECIAL: CASSIDY — BLOOD & WHISKEY**, a Prestige one-shot by Ennis and Dillon that offers a revealing glimpse into Cassidy's past and answers the pressing question: What exactly are Cassidy's powers? Set before the hard-drinking Irish vampire met Jesse and Tulip, this story relates Cassidy's encounter with a classic, Gothic vampire who has more attitude than sense.

Two characters you thought you'd never see again are back in **PREACHER SPECIAL: THE GOOD OLD BOYS**, a one-shot starring Jody and T.C., last seen in PREACHER #8-12. The violent, mean-spirited duo run into an odd couple on the run in this parody of inane modern action movies, written by Ennis and illustrated by Carlos Ezquerra.

The ultimate conspiracy is new, improved, and in America in **THE INVISIBLES** Volume 2, the relaunch of the critically acclaimed series. There's more action, more sex, and more accessible stories, as the team travels to the Southwest in search of aliens and government conspiracies while dealing with a power struggle within the team. Series creator Grant Morrison is joined by the art team of Phil Jimenez and John Stokes, along with cover artist Brian Bolland.

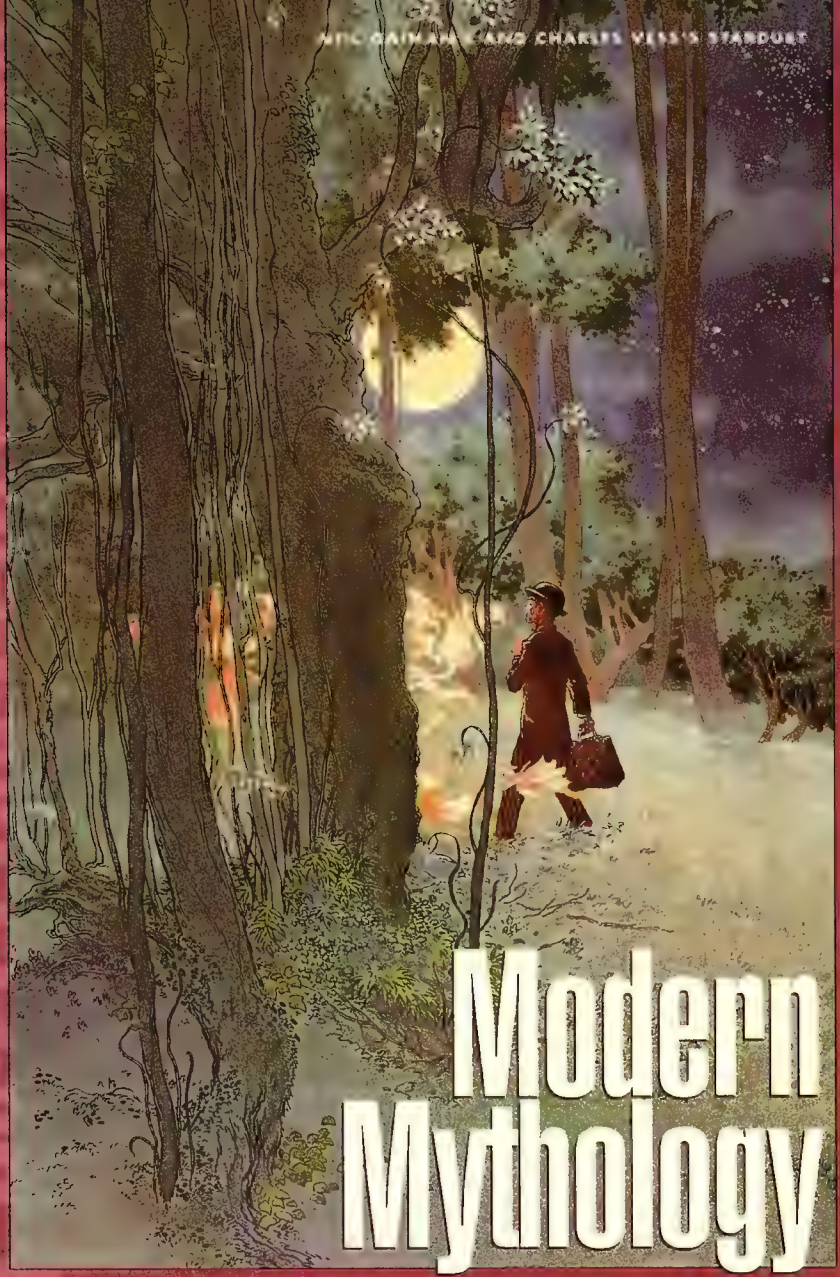
An uncontrollable form of empathy and a romantic ghost are the least of Tracey Farrand's problems when she takes refuge in a strange High Sierra village in **FAULT LINES**, a six-issue miniseries written by Lee Marrs and illustrated by Bill Koeb, with special computer color effects by Marrs.

A rebellious teenage son discovers that the generation gap isn't the only thing separating him from his father: there's also a painful secret, a pair of bumbling hitmen, and a sociopathic killer. **PRIDE & JOY** is a four-issue psychological thriller by writer Garth Ennis and illustrator John Higgins.

Just try not to be scared.

VERTIGO titles are suggested for mature readers.

THE INVISIBLES



Modern Mythology

VERTIGO CELEBRATES ITS FOURTH YEAR BY OFFERING A DIVERSE ARRAY OF ECLECTIC, CUTTING-EDGE PROJECTS FROM A WIDE VARIETY OF CREATORS.

THE DREAMING

The dark fantasies that first helped VERTIGO establish its identity enter a new phase as the World Fantasy Award-winning team of Neil Gaiman and Charles Vess returns for the first time since the final issues of THE SANDMAN with **NEIL GAIMAN'S AND CHARLES VESS'S STARDUST.** The long-awaited fairy tale for adults set in the 18th-century village of Wall, this four-issue Prestige miniseries presents a young man of magically mixed parentage who pledges to find a falling star for his beloved. Ultimately, he falls in love with the star itself and is forced to choose between his human and faerie sides. The miniseries combines lyrical prose and exquisite painting in a unique combination.

THE SANDMAN DUST COVERS collects every cover from THE SANDMAN in a lavish coffee-table book, along with commentary from Dave McKean and Gaiman. In addition, the book boasts a brand-new eight-page Sandman story written by Gaiman and illustrated by McKean.

Destiny of the Endless, from the pages of THE SANDMAN, is at the center of **DESTINY: A CHRONICLE OF DEATHS FORETOLD**, a three-issue miniseries written by Alisa Kwitney and illustrated by Kent Williams, Michael Zulli, and Peter Doherty. It is the year 2007, and a plague has recently wiped out half the world's human population. The few survivors remain in small towns, fearful of a second outbreak. A trader arrives in one such town, hoping to barter a page from the Book of Destiny for a desperately-needed horse. In order to prove that this page can predict a future epidemic, as he claims, the trader tells its accounts of plagues past. But Destiny links past and future in unexpected ways, and, as the townspeople discover, Destiny cannot be cheated.

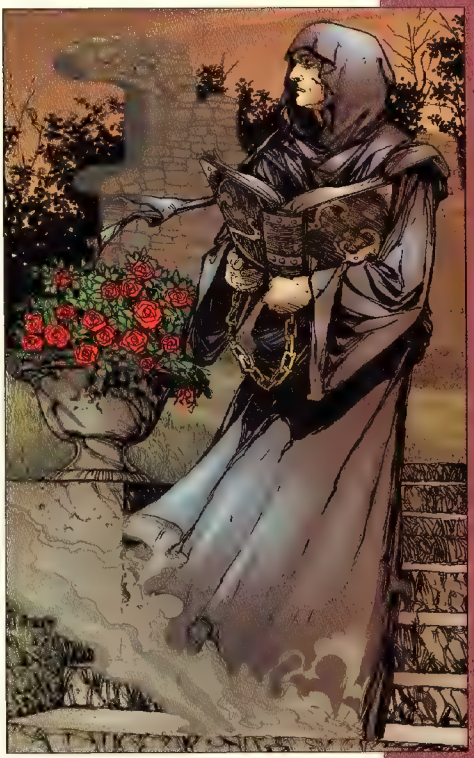
WITCHCRAFT: LE TERREUR is the sequel to the popular miniseries WITCHCRAFT. This three-issue miniseries, written by James Robinson and illustrated by Michael Zulli, is set during the bloodbath that followed the French Revolution as a young woman, determined to save her lover from execution, seeks help from the disguised witches and gets more than she knew she needed.

In the domain of **THE DREAMING**, writer Terry LaBan and artist Jill Thompson tell of "Coyote's Kiss," in which the lusty trickster of Native American lore wheedles his way into Eve's cave. After that, writer and illustrator Jeff Nicholson takes us on a blue-collar tour with Merv Pumpkinhead in "Day's Work, Night's Rest." Further down the road is "Souvenirs," a horror story starring the new Corinthian by writer Caitlin Kiernan and penciller Peter Doherty; and "Love Street," a retro-Dreaming tale of 1960s London featuring a very young John Constantine by writer Peter Hogan and artist Michael Zulli.

And toward the end of the year, look for an all-new 96-page one-shot **VERTIGO HOLIDAY SPECIAL,** featuring a new SANDMAN story written by Neil Gaiman. Also slated for the special are a story featuring Rain, from HOUSE OF SECRETS, by Steven T. Seagle and Teddy Kristiansen, plus stories from HELLBLAZER, THE BOOKS OF MAGIC, THE DREAMING, THE INVISIBLES, and more.

As always, magic's in the air for VERTIGO.

VERTIGO titles are suggested for mature readers.



DESTINY: A CHRONICLE OF DEATHS FORETOLD

Altered States

VERTIGO THRIVES ON ALTERNATIVE IDEAS AND BRAVE NEW VISTAS WITH THESE PROJECTS THAT BREAK WITH CONVENTION.

Illustrator John Bolton takes us to a new level of consciousness with **MENZ INSANA,** a lushly painted Prestige one-shot written by noted British novelist Christopher Fowler. MENZ INSANA explores a place called the Mental Plane — a colorful parallel reality where the minds of the mentally-fractured gather. The series focuses on Menz Insana, an over-the-top lunatic, and his sidekick, the beautiful Jaz, in a series of eight interconnected short stories that range from black comedy to surrealistic horror.

Rod Kierkegaard, Jr. of *Heavy Metal* fame takes us on a whirlwind tour in this virtual-reality cyberpunk adventure created entirely on computer in **JOYSUIT.** The six-issue miniseries tells the story of Joey Sangster, lifelong computer hacker and ex-con who, just when he's about to get his priorities straight, is given a Joysuit: a head-to-toe suit that plugs him directly into the Internet, robbing him of any sense of real time or space. Joey passes through a variety of bizarre OneNet Domains in which he must defend himself and find a way to remain intact. JOYSUIT exists in two incarnations: one, the VERTIGO mini series, and the other on DC's web page, with background material and other tidbits from the creator.

VERTIGO VISIONS: DR. THIRTEEN presents DC's legendary debunker of the supernatural, the brilliant but arrogant Dr. Terrence Thirteen, as his "skeptical rationalism" is challenged by an evil artificial intelligence. Technology and sanity turn on him in this one-shot written and inked by Matt Howarth and penciled by Michael Avon Oeming.

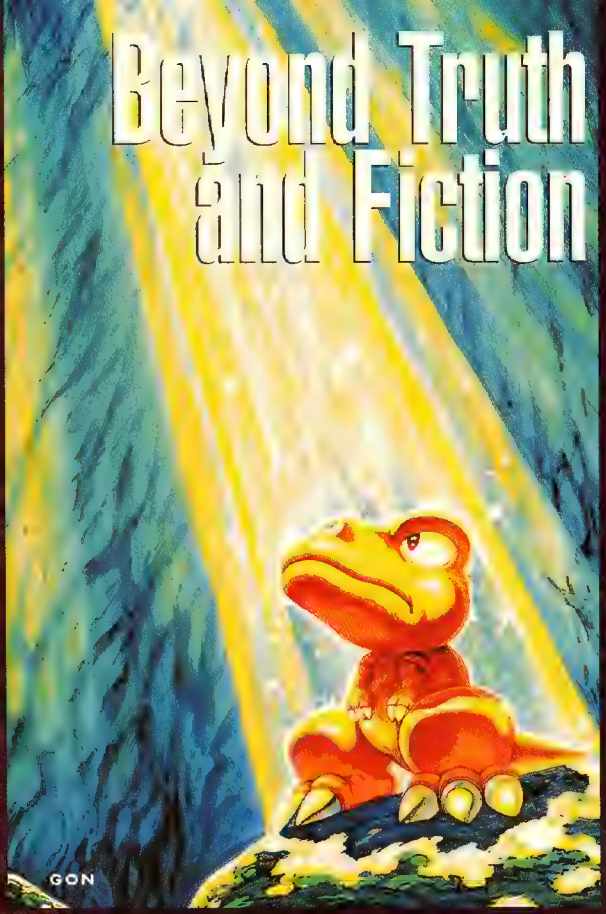
Woman/performance artist/filmmaker Lydia Lunch joins the VERTIGO crowd with **TOXIC GUMBO,** a one-shot with painted art by Ted McKeever. An outcast Cajun woman, adept in the dark art of swamp magic, travels into the Louisiana bayou on an unpredictable voyage of self-discovery, which ultimately yields a gruesome truth.

Your itinerary has been planned. All you have to do is jump on board.

These projects are all suggested for mature readers.

JOYSUIT

Beyond Truth and Fiction



PARADOX PRESS continues to push the limits of what comics can be in its third year, with projects that range from never-could-be fantasy to realistic mysteries to 100% true tales from real life.

Get set for more **GON**! Following up the first four GON collections, two more extra-sized volumes starring Japan's favorite pint-sized dinosaur are planned for 1997, each with 50 more pages than the previous volumes. These two books feature the 80-page epic "Gon Becomes a Turtle," as well as the 'saur 'n' the hood story "Gon and His Posse."

The Big Book library grows in 1997 as it hits a fantastic variety of real-life topics. Among the Big Books slated for early this year are **THE BIG BOOK OF VICE, THE BIG BOOK OF THE UNEXPLAINED,** and more. VICE, written by Steve Vance, takes on smoking, drinking, drugs, gambling, and other common vices that are decidedly bad, but, for many, irresistible. UNEXPLAINED, written by Doug Moench, is a companion volume to THE BIG BOOK OF CONSPIRACIES and explores strange phenomena such as crop circles, alien abductions, and even Bigfoot. These new titles feature the stellar array of talent you've come to expect from the Big Book library.

FROM THE TOUGHEST LITTLE DINOSAUR TO BIG BOOKS GALORE. . .

The Paradox Mystery line pursues its new direction: self-contained crime and mystery graphic novels in Paradox's compact format, co-published with Pocket Books, and running close to 300 pages. The first new title for 1997 is **A HISTORY OF VIOLENCE**, written by John Wagner and illustrated by Vince Locke. This all-new Paradox Mystery begins when a pair of killers walks into Tom McKenna's suburban diner looking for a few easy bucks — but end up riddled with bullets instead. Tom becomes a small-town hero, but his war is just beginning. Also appearing in the new format is the critically acclaimed but overlooked **GREEN CANDLES**, by Tom De Haven and Robin Smith.

And that's just the beginning. Paradox Press stretches the boundaries of comics subject matter with exciting, groundbreaking new projects.

All BIG BOOKS and PARADOX MYSTERIES are suggested for mature readers.

Again, Amalgam!

NEW TITLES AMALGAMATE SOME OF THE GREATEST— AND MOST UNEXPECTED— CHARACTERS FROM TWO UNIVERSES.

Amalgam Comics lives! The twelve unforgettable issues that spun out of events in last year's blockbuster DC VERSUS MARVEL/MARVEL VERSUS DC was just the beginning. This year, DC and Marvel present new Amalgam titles that "smoosh" together some of the greatest — and most unexpected — characters from two universes.

This year's DC-produced titles are: **SUPER-SOLDIER: MAN OF WAR**, by Mark Waid, Dave Gibbons and Jimmy Palmiotti; **THE DARK CLAW ADVENTURES**, by Ty Templeton and Rick Burchett; **GENERATION HEX**, by Peter Milligan and Adam Pollina; **LOBO THE DUCK**, by Alan Grant and Val Semeiks; **JLX UNLEASHED**, by Christopher Priest, Oscar Jimenez and Anibal Rodriguez; and **BAT-THING**, by Larry Hama, Rodolfo Damaggio and Bill Sienkiewicz.

The six new titles from Marvel are **THE CHALLENGERS OF THE FANTASTIC, THORION OF THE NEW ASGODS, IRON LANTERN, SPIDER-BOY TEAM-UP, MAGNETO AND THE MAGNETIC MEN,** and **THE EXCITING X-PATROL**.

"Fight fire with fire" takes on new meaning in **AZRAEL/ASH**, written by Dennis O'Neil and illustrated by Joe Quesada and Jimmy Palmiotti. The heroes join forces in this Prestige one-shot to save New York from a fiery fate at the hands of the demon Surtr. Co-published with Event Comics.

Time is of the essence in **JLA/WILDC.A.T.S.**, a Prestige one-shot co-published with Wildstorm Productions, written by Grant Morrison and illustrated by Howard Porter and John Dell. The story revolves around a villain who stumbles upon the technology of the Lord of Time, then decides to head back in time to prevent the formation of the JLA. He winds up creating a fissure in the timestream, which lands him in the Wildstorm Universe. The Dark Knight meets a certain wall-crawling hero in **BATMAN/SPIDER-MAN**, written by Karl Kesel, pencilled by Graham Nolan, and co-published with Marvel Comics. And Batman must face the alien threat of the Predators once more in **BATMAN/PREDATOR III**, written by Chuck Dixon, with art by Rodolfo Damaggio and Robert Campanella and co-published with Dark Horse Comics. In this latest battle, a Predator has brought his son to a sweltering Gotham City for his first hunt. And while Batman is hunting the hunters, Robin becomes the target of the two aliens.

And that's not all! DC's greatest meet the heroes and villains of other worlds in **ALIENS/BATMAN** (by Ron Marz and Bernie Wrightson, produced by Dark Horse), **MADMAN/SUPERMAN** (by Mike Allred and produced by Dark Horse), and **GEN 13/BATMAN** (by Brandon Choi and J. Scott Campbell, produced by Wildstorm Productions).

Get set for DC's greatest heroes to meet the matches you never expected!

Team Spirit

WITH THE LEGION OF SUPER-HEROES STILL TRAPPED IN THE 20TH CENTURY, THEIR 30TH-CENTURY COMPATRIOTS MAKE A DESPERATE RESCUE ATTEMPT.

The heroes of the 30th century continue to interact across **LEGION OF SUPER-HEROES** and **LEGIONNAIRES** in the coming year, even with one group stuck in the 20th century. The two titles have a direct crossover as the Legionnaires attempt a cross-time rescue mission, with unexpected results. The tension grows as the Legion remains trapped in the 20th century.

Also coming in the near future: a LEGION OF SUPER-HEROES/JLA crossover, and the 100-page LEGION OF SUPER-HEROES #100, coinciding with the team's 40th anniversary. Meanwhile, in LEGIONNAIRES, a resolution for Andromeda is revealed. An epic battle against Mordru leads up to the double-sized issue #50.

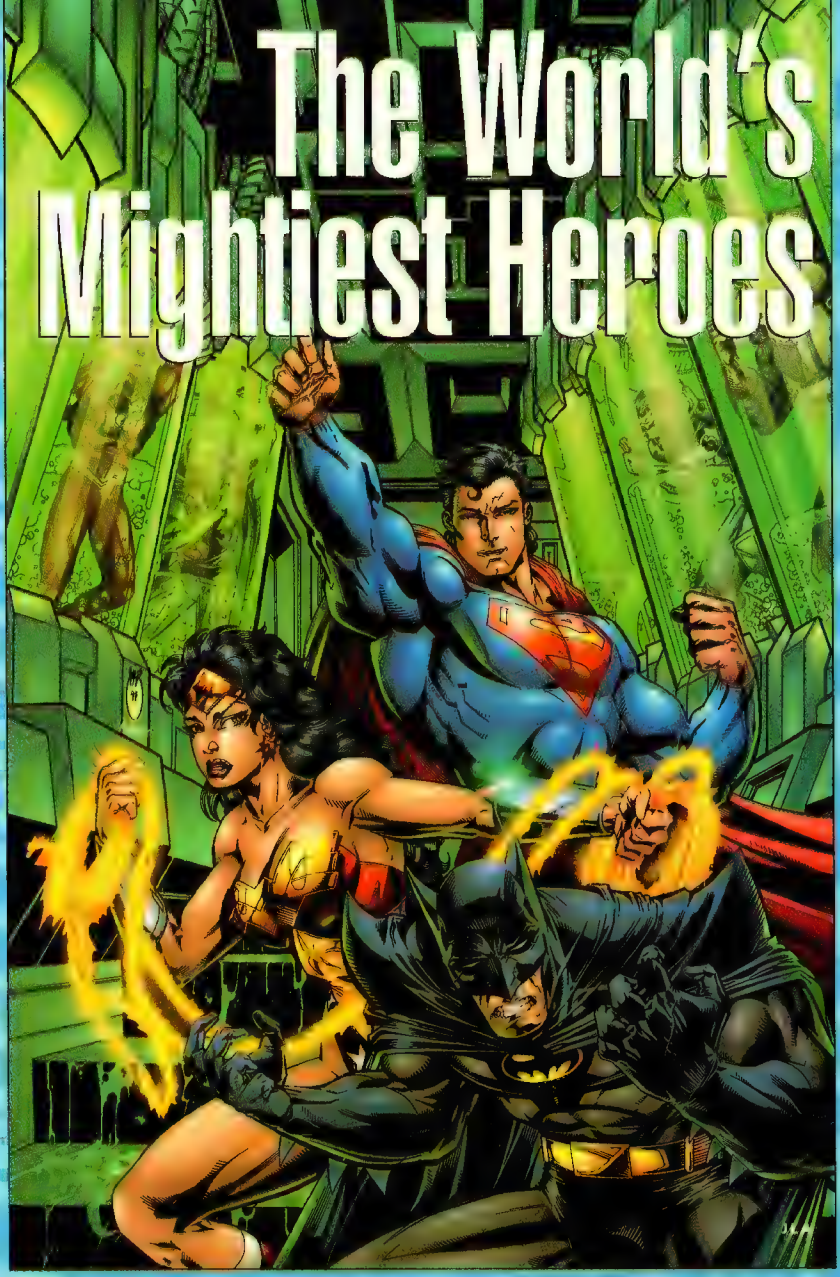
The heat is on for Inferno of the LEGION OF SUPER-HEROES as she remains trapped in the 20th century in the four-issue miniseries **INFERNO**, written and pencilled by Stuart Immonen and inked by Wade von Grawbadger. After fleeing the Legion Work Force, she winds up at the biggest mall in America, where she decides to completely reinvent herself. Ultimately, she is caught in a struggle with a creature that lives off human energy.

John Byrne pays homage to Jack Kirby while expanding on the King's classic mythology in **JACK KIRBY'S FOURTH WORLD**, the new monthly ongoing title encompassing the adventures of the New Gods, Mister Miracle and the Forever People. New Genesis and Apokolips have been fused together, while Darkseid embarks on a new quest for power, traveling the universe and destroying the pantheons of many worlds and claiming their gods' powers.

The hot new team of **TEEN TITANS** is guided into 1997 by writer/penciller Dan Jurgens and inker George Pérez only to face the threat of the Dark Nemesis, after which the Atom quits the team. Following that, the young heroes pay a three-issue visit to a lost world known as Skartaris, home of wizards, dinosaurs and the Warlord. Later in the year, anti-alien sentiments are on the rise as alien bashing becomes the catalyst for violence, and the identity of Omen is revealed.

The current storyline in **SOVEREIGN SEVEN**, focusing issue by issue on each of the Sovereigns, culminates in issue #24, guest-starring Superman. After that, the team's involvement with the DCU continues to grow as one Sovereign leaves the group to be replaced by another Sovereign who's been on Earth for longer than the rest of the team. Writer Chris Claremont, penciller Ron Lim and inker Chris Ivy provide new readers with a jumping-on point with issue #25, which reiterates the team's mission.

As these heroes know so well, it takes serious teamwork to take on the DC Universe's biggest threats.



THE JLA IS READY TO TAKE ON NEW THREATS WITH AN EVEN GREATER LINEUP OF HEROES.

GREEN LANTERN

The premier super-hero team of the DC Universe is back to full power in **JLA** in the hands of writer Grant Morrison and artists Howard Porter and John Dell. Early in the year, the team is joined by a guardian angel sent to Earth to protect one person; when the angel fails in his mission, he must do penance by joining the JLA. At the same time, the League gains another new member: Green Arrow. Later in the year, the world's mightiest heroes come up against the threats of Darkseid and a new Injustice Society.

The Justice League of another era is the focus of **JLA: YEAR ONE**, a twelve-issue maxiseries written by Mark Waid and Brian Augustyn and pencilled by Barry Kitson. This monumental story tells how five of the world's greatest heroes — The Martian Manhunter, Green Lantern, Flash, Aquaman, and Black Canary — forged an unbeatable fighting team from five disparate personalities.

WONDER WOMAN: AMAZONIA presents a powerful tale of a society that viewed gender roles in very different ways. In this one-shot Prestige Elseworlds tale, written by William Messner-Loebs and illustrated in breathtaking detail by Phil Winslade, the reign of England's Queen Victoria has given way to a period of unbridled misogyny, in which women are seen as possessions rather than equals.

WONDER WOMAN continues to take twists and turns at the hands of writer/artist John Byrne as a potential romance rears its head when Diana learns the truth about Champion. Issue #120 celebrates the 10th anniversary of WONDER WOMAN's relaunch with a retelling of her origin and some special bonus material.

Kyle Rayner has some tough situations to deal with in the pages of **GREEN LANTERN** with the return of Grayven, who is intent on conquering Earth to impress his father — none other than Darkseid! Following up last year's Green Lantern/Green Arrow crossover, readers see another crossover this year in GA #125 and #126 and GL #92, as the emerald-clad heroes deal with a race riot. Later in the year the series builds toward the explosive events of 1998's issue #100.

Over in **THE FLASH**, Wally West is faced with the late members of the Rogues Gallery in "Hell to Pay." Yes, they're all still dead, and these soulless villains are about to turn Flash's life into a living nightmare. Writers Mark Waid and Brian Augustyn take a sabbatical from the Scarlet Speedster later in the year. Beginning with issue #131, artists Paul Ryan and John Nyberg are joined for about a year by the writing team of Grant Morrison and Mark Millar.

AQUAMAN finds new adventure, starting with a bizarre encounter with Swamp Thing. Later in the year, the Sea King goes through an unexpected physical transformation that literally makes him into something completely unlike the Aquaman we know, courtesy of writer Peter David and the new art team of Jim Calafiore and P.L. Palmiotti.

LEGENDS OF THE DC UNIVERSE looks at the early days of the DCU heroes, plus new projects scheduled for later in the year definitively update the origins and data on all the characters in the DC Universe.

And there's even more excitement in store for DC's core heroes in 1997! Don't miss out on it!

WONDER WOMAN: AMAZONIA

21st Century Now!

HELIX EXPLODES INTO ITS SECOND MIND-STRETCHING YEAR WITH FIRST CONTACTS, CLASHING CULTURES, AND NEW WORLDS TO EXPLORE.

CYBERELLA

HELIX, DC's science fiction imprint, detonates the future with **THE DOME: GROUND ZERO**, a stunning, state-of-the-art computer graphics special with all the punch of a summer blockbuster movie. Written and drawn by both Dave Gibbons and Angus McKie, this Prestige one-shot kicks off when an experimental quantum bomb reveals a mysterious alien artifact in the Pacific Ocean. A team of marines, led by geologist Adam Berg, must penetrate to the heart of the dome's mysteries before the deadly alien machinery within can transform the Earth, wiping out all life. Gibbons and McKie have developed a radically new combination of painted art and computer graphics that give THE DOME: GROUND ZERO a truly breathtaking look.

Gonzo journalism enters the 21st century in **TRANSMETROPOLITAN**, an outrageous new monthly title, Helix's first for mature readers, by acclaimed writer Warren Ellis and penciller Darick Robertson. TRANSMETROPOLITAN reveals the future as seen through the bleary eyes of an antisocial journalist who is forced to return to the City, a place he loathes — unfortunately it's also the only place where he can write. There, he encounters genetic rebels, corrupt politics, religious frenzy, and the legacy of his ex-wife, who had herself cryogenically frozen so she'd never have to see him again.

Toward the end of the year, one of the finest sf/fantasy writers of our time brings his unique vision to HELIX with the tentatively titled **MICHAEL MOORCOCK'S MULTIVERSE**, a twelve-issue series written by Moorcock himself and illustrated by a variety of artists. This bizarre, complex series features Elric of Melnibone and other characters from Moorcock's popular Eternal Champion stories, all woven together in a new, intricate, unique storyline.

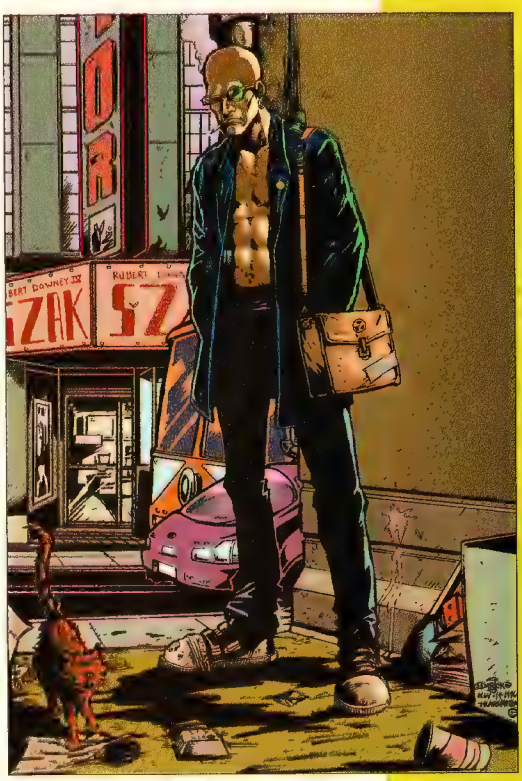
Matt Howarth, cult science fiction comics writer/artist, brings his unique vision to HELIX with **STAR CROSSED**, a three-issue miniseries. One hundred years from now, colonies based on Jupiter and in the asteroid belt are at the brink of war. Caught between these two factions is Dyltah, an antisocial drifter who just wants to be left alone with Sao, the sentient asteroid that Dyltah loves.

In **CYBERELLA**, creators Howard Chaykin and Don Cameron introduce Digitina, a corporate challenger to Cyberella's popularity, also created by MacroCorp. The series continues to take unexpected twists, including a hostile takeover in hell, and a meeting with the only surviving alien from the Roswell incident, who happens to be the world's biggest fanboy.

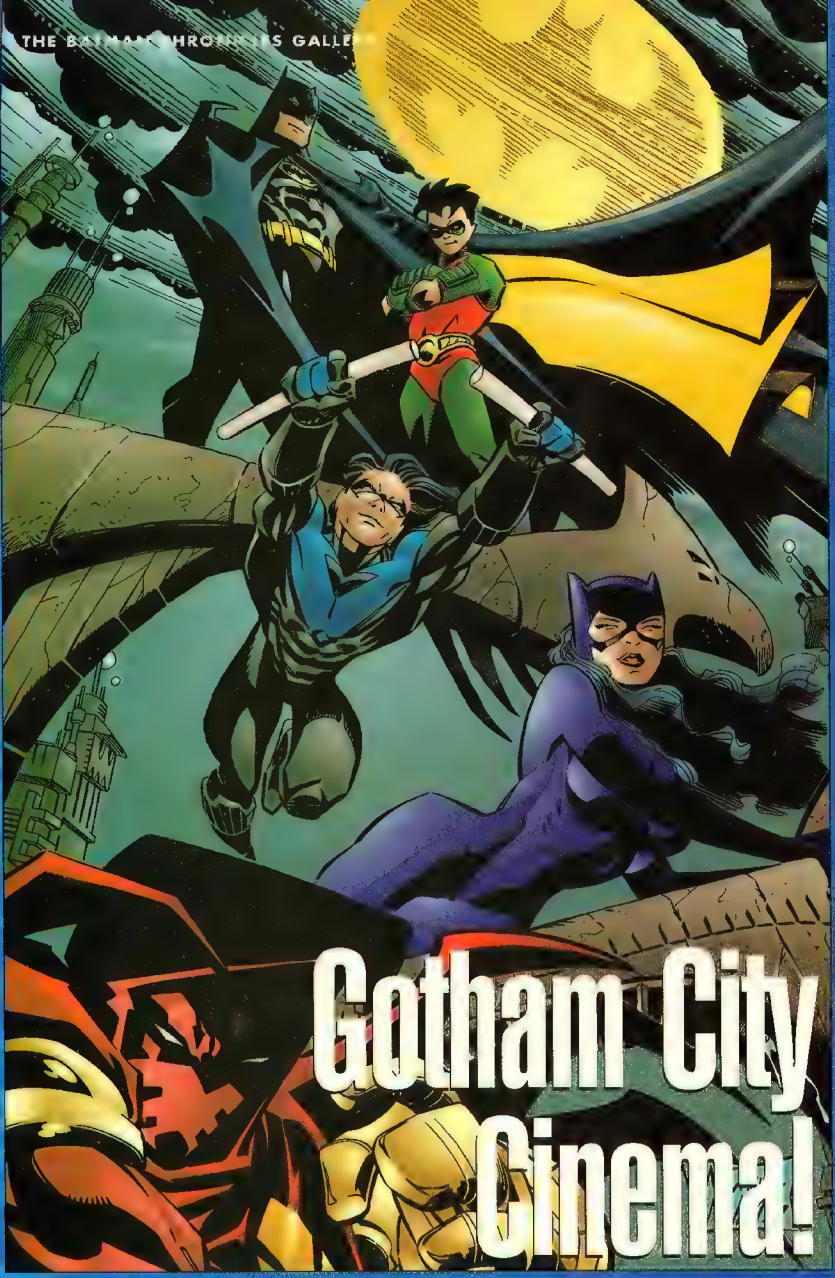
Jonathan Cave explores in earnest the bizarre secrets of **VERMILLION** beginning with issue #8, a stand-alone story beautifully illustrated by John Totleben. Following that is a three-part story illustrated by Gary Erskine, in which Cave meets acquaintances from his pre-Vermillion life and learns of a strange walled city.

As if all this weren't enough, plans are under way for a miniseries sequel to **BLOODY MARY**, written by Garth Ennis and illustrated by Carlos Ezquerra; and a fully-painted miniseries called **SHEVA'S WAR**, written and illustrated by Chris Moeller.

And there will be more surprises as HELIX continues to bring readers closer to the 21st century.



TRANSMETROPOLITAN



Gotham City Cinema!

THE SUMMER BLOCKBUSTER "BATMAN & ROBIN" IS ACCOMPANIED BY FIVE SPECTACULAR ONE-SHOTS.

BATMAN

This summer's "Batman & Robin" feature film from Warner Bros. is joined by a series of spectacular projects focusing on the prominent characters from the movie. Each of these Prestige one-shots is a stand-alone story; each is created by a top-flight team; and the **BANE**, **MR. FREEZE**, **BATGIRL**, and **POISON IVY** specials feature cover paintings by Brian Stelfreeze that combine to create a four-section image.

BANE, written by Chuck Dixon and illustrated by Rick Burchett, is a sequel to the stunning "Legacy" storyline, in which the strongman's fate after his involvement with Ra's al Ghul is revealed. Barbara Gordon, a.k.a. Batgirl, meets the Joker for the first time in **BATGIRL**, written by Kelley Puckett, pencilled by Matt Haley, and inked by Karl Kesel, in this story that looks back at the early days of the woman now known as Oracle. The comics-continuity origin of Batman's coolest foe is told for the first time by writer Paul Dini and artist Mark Buckingham in **MR. FREEZE**, leading the cold criminal to believe that Batman is responsible for the death of his wife. Finally, in **POISON IVY**, the plant-obsessed villainess takes refuge on a tropical island, only to see all its plant life wiped out by a Gotham City chemical company in this tale written by John Francis Moore and pencilled by Brian Apthorp.

As for the movie itself, THE BATMAN & ROBIN MOVIE ADAPTATION is written by Dennis O'Neil and pencilled by Rodolfo Damaggio, and features Batgirl, Poison Ivy, Mr. Freeze, and Bane. At the same time, the upcoming direct-to-video Batman animated movie, *Batman & Robin: The Animated Movie — Deep Freeze*, is adapted into comics by writer Kelley Puckett.

In **BATMAN**, writer Doug Moench and artists Kelley Jones and John Beatty introduce a new villain called Faceless. The Dark Knight also faces the twin threats of the Joker and the Demon in a three-part story, and the Penguin in a two-part story. Bruce Wayne's relationship with talk-show host Vesper Fairchild continues to develop, too. Following a three-part story featuring Deathstroke and Gunhawk, **DETECTIVE COMICS** features the villain Firefly, as well as Detective John Jones — better known to comics readers as The Martian Manhunter. **BATMAN: SHADOW OF THE BAT** features a three-issue storyline illustrated by original SHADOW artist Norm Breyfogle; regular penciller Dave Taylor returns after that with a Riddler storyline.

BATMAN: LEGENDS OF THE DARK KNIGHT continues to chronicle Batman's early years with a three-part story called "Freak Out," written by Garth Ennis with art by Will Simpson, and a single-issue tale called "Stories," written and illustrated by Michael T. Gilbert. Later in the year, look for a three-part story called "The Magician," by Dan Abnett and Andy Lanning, with art by Anthony Williams and Lanning, and then a two-part story called "Stalking," by Lee Marrs and Eddy Newell, leading up to the series' gala 100th issue.

In **NIGHTWING**, the true power behind the criminal contingent in Blüdhaven brings in the Scarecrow to take down Dick Grayson, leading Nightwing into what he believes is a final confrontation with the crime boss. Following that, writer Chuck Dixon and artists Scott McDaniel and Karl Story bring Batman to Blüdhaven for a visit.

Get set: we're headed for another hot summer on the mean streets of Gotham City.

BANE, BATGIRL, MR. FREEZE, AND POISON IVY

Adventures Beyond Your Wildest Dreams

The popular animated style of SUPERMAN ADVENTURES and BATMAN AND ROBIN ADVENTURES spreads to the entire DC pantheon in **ADVENTURES IN THE DC UNIVERSE**. Heroes and villains from every corner of the DC Universe are featured in this new ongoing monthly written by Steve Vance, pencilled by hot newcomer John Delaney, and inked by Ron Boyd. Following a full-length story in issue #1, the series features one lead story and a short backup in each issue. Among the heroes appearing in early issues of the series are Green Lantern, the Flash, Wonder Woman, Aquaman, Catwoman, Lobo, Superboy, Steel, and Power Girl.

As the new Superman animated TV series on the KIDS WB! network continues to win acclaim, **SUPERMAN ADVENTURES** digs into the mythology of the Last Son of Krypton, thanks to writer Scott McCloud and artists Rick Burchett and Terry Austin. Readers can look forward to meeting Superman's greatest foes in the coming months, including new versions of Lex Luthor, Metallo, Brainiac,

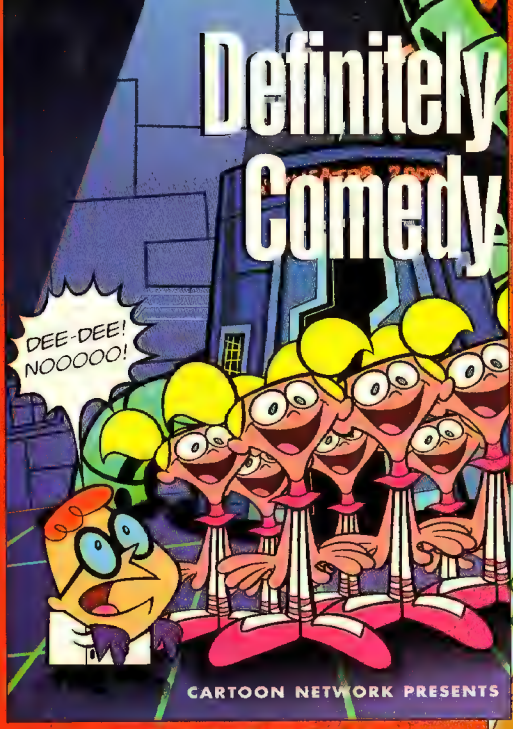
BATMAN AND ROBIN ADVENTURES

THE ENTIRE DC UNIVERSE GETS A NEW LOOK.

and Mr. Mxyzptlk, as well as the entire staff of The Daily Planet.

In **BATMAN AND ROBIN ADVENTURES**, the partners in crimefighting face some of their most dangerous foes, courtesy of writer Ty Templeton and artists Brandon Kruse and Rick Burchett. Among those making appearances in the coming months are the Joker and Harley Quinn, the Huntress, Poison Ivy, Two-Face, Catwoman, and, in a story written by Paul Dini, the Mad Hatter.

For all-out adventure, these heroes look like winners!



We're getting ready to offer major laughs every month with new comics for fans of every age. Three of these new comics spotlight the greatest stars from the Cartoon Network, being published for the first time by DC Comics.

One of these new titles features not one but two world-famous families, **THE FLINTSTONES AND THE JETSONS**. DC is giving them a decidedly '90s spin, with two fast-paced, outrageous stories in each issue of the new ongoing monthly. You'll be able to "Toon" into the first DC adventures of these classic characters in June. Among the hot talents who've expressed interest in working on these new titles are Sam Henderson, Sarah Dyer and Evan Dorkin, Ivan Brunetti, Mark Newgarden, and Gennady Tartakovsky.

There are more series on the way, too. The mutt of many mysteries, **SCOOBY-DOO**, stars in his own new monthly title with a mod, comic flavor. **CARTOON NETWORK PRESENTS** features an all-star CN

DC GEARS UP TO PRESENT THE GREATEST STARS FROM THE CARTOON NETWORK.

favorites as "Space Ghost Coast-to-Coast," as well as way-cool World Premiere Toon features like "Dexter's Lab," "Power Puff Girls," and "Dial M for Monkey."

Not everything is just a laughing matter around here, though. In fact, one new series promises to be more than just a touch — it's a scream! **GROSS POINT** is an ongoing, all-new series for tykes and teens to the bizarre community of Gross Point, where two average teenagers — Cindy and Brian Pickett — are forced by their parents' relocation to adjust to life in an extremely weird town. The series, on which writers Mark Waid and Brian Augustyn and penciller S.M. Taggart are already hard at work, combines black humor and truly gross comedy as Cindy and Brian discover that their new home town is populated by freaks, monstrosities, and supernatural apparitions of all kinds!

Get ready for fun, because these new comics are more than a laugh — they're a scream!

GROSS POINT

MAD As We Wanna Be!

THE USUAL GANG OF IDIOTS BRINGS A NEW LOOK TO AMERICA'S MOST POPULAR (AND MODEST) HUMOR MAGAZINE.

On or about April Fools' Day [illegible] issue of **MAD** magazine! Big deal? You got that right! Issue #356 is not just another typically great, hilarious addition to American literature [illegible] not only dusting [illegible] and stomping [illegible] your [illegible]

Look for new features like "Melvin & Jenkins," a pair of politically incorrect doofuses, and also "The Adventures of Monroe," a hapless, angst-ridden teenager.

[illegible] favorites [illegible] millennium [illegible] issues [illegible] popular [illegible]

[illegible] won't!

[illegible] Roadrage, and [illegible] still around to elevate the aesthetics of our classless pulp! HOO HAH!

MAD

DC Universe

A MAN CALLED A•X
W **WOLFMAN** P **McMANUS** I **TOMASI**
F MIRAWEB ■ 2Q '97

This science fiction high-octane action adventure series is set six months before the coming Millennium and is the powerful personal story of A•X's quest for his own identity. As much action as this series contains, character comes first.

ACTION COMICS ARCHIVES STARRING SUPERMAN
W **SIEGEL** A **SHUSTER** C **KAHAN**
F 224PP ■ ONE-SHOT ■ HARDCOVER 4Q '97

Collects classic 1940s tales by Superman's co-creators.

ADVENTURES IN THE DC UNIVERSE
W **S.VANCE** P **DELANEY** I **BOYD** C **CARLSON**
F STANDARD ■ 1Q '97

The entire DC Universe in the popular "adventures" style.

ALL STAR COMICS ARCHIVES VOLUME 3
W **FOX** A **VARIOUS** **VARIOUS** C **GIBBONS** C **KAHAN**
F 240PP ■ ONE-SHOT ■ HARDCOVER 2Q '97

Collects ALL STAR COMICS #11-14 Introduction by Roy Thomas

AQUAMAN
W **DAVID** P **CALAFIORE** I **P.PALMIOTTI** C **DOOLEY**
F STANDARD

Aquaman goes through an unexpected physical transformation

AZRAEL
W **O'NEIL** P **R.ROBINSON** I **PASCOE** C **GOODWIN**
F MIRAWEB

Azrael hunts a renegade in some unlikely places and travels to Tibet to battle another deadly branch of the Order.

AZRAEL/ASH
W **O'NEIL** P **QUESADA** I **J.PALMIOTTI** C **GOODWIN**
F 48PP. ■ ONE-SHOT ■ PRESTIGE ■ 1Q '97

The old saying "fight fire with fire" takes on new meaning as Azrael meets Ash. Co-published with Event Comics.

BATMAN: BANE
W **DIXON** A **BURCHETT** C **STELFREEZE** E **PETERSON**
F 48PP ■ ONE-SHOT ■ PRESTIGE ■ 2Q '97

Sequel to the stunning "Legacy" storyline. Bane's fate after his involvement with Ra's al Ghul is revealed. Movie tie-in.

BAT-THING
W **HAMA** P **DAMAGGIO** I **SIENKIEWICZ** C **O'NEIL**
F ONE-SHOT ■ MIRAWEB ■ 2Q '97

AMALGAM! When a scientist is accidentally changed into a combination of bat and man, he fights to protect his family and his city from evildoers.

BATMAN: BATGIRL
W **PUCKETT** P **HALEY** I **KESEL** C **STELFREEZE** E **PETERSON**
F 48PP ■ ONE-SHOT ■ PRESTIGE ■ 3Q '97

Batgirl meets the Joker for the first time. Movie tie-in.

BATMAN
W **MOENCH** P **K. JONES** I **J. BEATTY** E **O'NEIL**
F MIRAWEB

Batman battles some familiar faces in the Joker, the Demon and the Penguin, but a new evil called Faceless arises.

BATMAN & ROBIN ADVENTURES
W **TEMPLETON** P **KRUSE** I **BURCHETT** C **TEMPLETON** E **PETERSON**
F STANDARD

Joker and Harley Quinn, Huntress, Poison Ivy, Two Face, Catwoman, and the Mad Hatter all make appearances.

BATMAN & ROBIN: SUB-ZERO HOME VIDEO ADAPTATION
W **PUCKETT** P **TBD** E **PETERSON**
F 64PP ■ ONE SHOT ■ STANDARD

Adapting the new made-for-home-video animated movie starring Batman and Robin

BATMAN & ROBIN MOVIE ADAPTATION
W **O'NEIL** P **DAMAGGIO** I **SIENKIEWICZ** E **PETERSON**
F 64PP. ■ ONE-SHOT ■ PRESTIGE & MANDO 3Q '97

This summer's blockbuster hit, featuring Batgirl, Poison Ivy, Mr. Freeze, and Bane, is brought to comics.

THE BATMAN CHRONICLES
W A **VARIOUS** E **GORFINKEL/VINCENZO**
F 48PP. ■ QUARTERLY ■ MIRAWEB

Upcoming: a movie tie-in issue featuring an illustrated prose story written by Bob Gale (screenwriter of *Back to the Future*), and an all *Elseworlds* issue.

BATMAN CHRONICLES SUMMER SPECIAL
W **CANWELL** A **WEEKS** E **GORFINKEL/VINCENZO**
F 48PP ■ ONE SHOT ■ PRESTIGE ■ 3Q '97

It's Dick Grayson's first night in Gotham as Robin, and Batman wants to make sure he's ready.

BATMAN/PREDATOR III
W **DIXON** P **DAMAGGIO** I **CAMPANELLA** C **PETERSON**
F 4 ISSUES ■ MIRAWEB ■ 3Q '97

It's two against two as father and son Predators stake out Robin as a choice first kill, and Batman must track the older Predator to save his protégé. Co-published with Dark Horse Comics.

BATMAN/SPIDER-MAN
W **KESEL** P **NOLAN** E **PETERSON**
F 48PP. ■ ONE-SHOT ■ PRESTIGE ■ 3Q '97

The Dark Knight meets the Wall-Crawler. Co-published with Marvel.

BATMAN: BLACK & WHITE TRADE PAPERBACK
W A **VARIOUS** C **KAHAN**
F 200PP ■ ONE SHOT ■ TPB ■ 4Q '97

Collecting the critically acclaimed 4-issues miniseries featuring work by Joe Kubert, Richard Corben, Howard Chaykin, Walter Simonson, Ted McKeever, Neil Gaiman, and others.

BATMAN: BOOK OF THE DEAD
W **MOENCH** P **KITSON** I **R. McCARTHY** E **GOODWIN**
F 48 PP. ■ TWO ISSUES ■ PRESTIGE ■ UNS

An *Elseworlds* confronting the fury of the Apocalypse in ancient Egypt and the near future involving a Bat-god and Batman.

BATMAN: LEGENDS OF THE DARK KNIGHT
W A **VARIOUS** E **GOODWIN**
F MIRAWEB

Continuing to chronicle Batman's early years with stories by a variety of comics talent, leading up to the series' 100th issue.

BATMAN: MAN-BAT TRADE PAPERBACK
W **DELANO** A **BOLTON** C **KAHAN**
F 160PP ■ ONE-SHOT ■ TPB ■ 1Q '97

Collecting the popular 3-issue miniseries featuring painted art by John Bolton.

BATMAN: MR. FREEZE
W **DINI** A **BUCKINGHAM** I **FAUCHER** C **STELFREEZE** E **PETERSON**
F 48PP ■ ONE-SHOT ■ PRESTIGE ■ 2Q 97

The origin of Mr. Freeze is told for the first time, as the cold criminal believes that Batman is responsible for the death of his wife. Movie tie-in.

BATMAN: POISON IVY
W **J. F. MOORE** P **APTHORP** I **WOCH** C **STELFREEZE** E **PETERSON**
F 48PP. ■ ONE SHOT ■ PRESTIGE ■ 2Q 97

Poison Ivy takes refuge on a tropical island, only to see all its plant life wiped out by a Gotham City chemical company. Movie tie-in.

BATMAN: PRODIGAL TRADE PAPERBACK
W **VARIOUS** A **VARIOUS** C **KAHAN**
F 288PP. ■ ONE-SHOT ■ TPB ■ 4Q '97

Collecting BATMAN #512-514, BATMAN SHADOW OF THE BAT #32-34 DETECTIVE COMICS #679-681, and ROBIN #11-13. Dick Grayson dons the cape and cowl, as Bruce Wayne prepares himself for his return.

BATMAN: RA'S AL GHUL & BANE
W **DIXON** P **NOLAN** E **PETERSON**
F 4 ISSUES ■ MIRAWEB ■ UNS

A prologue to the "Legacy" storyline, exploring Bane's alliance with Ra's al Ghul.

BATMAN: SHADOW OF THE BAT
W **A. GRANT** P **D. TAYLOR/BREYFOGLE** I **VARIOUS** E **O'NEIL**
F MIRAWEB

Original SHADOW artist Norm Breyfogle provides art for a 3-issue story; Dave Taylor follows it up with a Riddler feature.

BATMAN: THE LONG HALLOWEEN
W **LOEB** P **SALE** C **GOODWIN**
F 13 ISSUES ■ MIRAWEB ■ PRESTIGE

The 13-issue series continues as Holiday drags Gotham from bad to worse.

BATMAN: THE MOVIES
W A **VARIOUS** C **SIENKIEWICZ** C **KAHAN**
F 280PP. ■ ONE SHOT ■ TPB ■ 2Q 97

Collecting all four Batman movie adaptations, *BATMAN, BATMAN RETURNS, BATMAN FOREVER* and *BATMAN & ROBIN*.

BIRDS OF PREY: WOLVES
W **DIXON** P **GIORDANO** E **FRANK/DELL** E **GORFINKEL**
F 48PP. ■ QUARTERLY ■ MIRAWEB ■ UNS

The Birds place their partnership on hiatus after a major falling out and find romance in all the wrong places — Oracle in a mugging and Black Canary in her ex husband.

THE BOOK OF FATE
W **GIFFEN** P **R. WAGNER** I **REINHOLD** E **THORSLAND**
F MANDO

The fate of the Earth is decided in what could be the last Chaos and Order story ever, and the Four Horsemen of the Apocalypse come to Earth.

CATWOMAN
W **MOENCH** P **BALENT** I **R. McCARTHY** E **O'NEIL**
F MIRAWEB

Catwoman faces some of the world's toughest assassins in her ongoing struggle to get what's best for her.

CHALLENGERS OF THE UNKNOWN
W **S. D. GRANT** P **LEON** I **MARTINBROUGH** E **THORSLAND**
F MANDO

Storylines feature time-traveling insectoids, dimension-hopping serial killers, and a variety of other horrific phenomena.

CHRONOS
W **J. F. MOORE** P **GUINAN** C **GOODWIN**
F MANDO ■ 2Q '97

Walker Gabriel's criminal career as the timestopping thief Chronos goes awry and he becomes lost in time, moving through pivotal moments in the history of the DC Universe.

THE DARK CLAW ADVENTURES
W A **TEMPLETON** I **BURCHETT** E **PETERSON**
F ONE SHOT ■ MIRAWEB ■ 2Q '97

AMALGAM! It's the comic book based on the hit animated series *Dark Claw!* Dark Claw and Sparrow must defeat the evil Ra's A-pocalypse and his daughter Lady Talia.

DCU FILES/SECRET ORIGINS
W, P, I, E **VARIOUS** C **CARLSON**

A slick, hi-tech presentation of "what's happening NOW" in the DC Universe.

KEY:
- **W** WRITER
- **P** PENCILLER
- **I** INKER
- **A** ARTIST PENCILLER & INKER, PAINTER
- **C** COVER ARTIST
- **E** EDITOR
- **F** FORMAT
- • INDICATES AN ANNUAL

ALL ISSUES ARE 32 PAGES AND ONGOING UNLESS OTHERWISE NOTED.

DETECTIVE COMICS

W DIXON P NOLAN E PETERSON
F MIRAWEB

Bruce Wayne begins a new relationship, while Batman battles Deathstroke, Firefly, and meets up with Detective John Jones, The Martian Manhunter.

ELSEWORLDS' FINEST

W J. F. MOORE D DWYER D McAVENNIE
F 48PP. ■ TWO ISSUES ■ PRESTIGE
3Q '97

In a quest for the city of Argos and its prize, fledgling Clark Kent meets a jaded, reckless adventurer Bruce Wayne in an *Elseworlds* tale. Others are also looking for the city: Ra's al Ghul and his league of Assassins, and expatriate Russian inventor Alexi Luthor.

ENEMY ACE: WAR IN HEAVEN

W ENNIS A ALAMY C TOMASI
F 48PP. ■ TWO ISSUES ■ PRESTIGE
1Q '98

A fellow pilot from WWI convinces Enemy Ace that it's his duty to save as many young pilots as he can, so the old warrior returns to the killer skies of WWII.

FLASH

W WAID/AUGUSTYN; MORRISON/MILLAR P RYAN I NYBERG C WIERINGO/MARZAN E KUPPERBERG
F STANDARD

The Rogues Gallery makes a dramatic return — they're all dead, and these soulless villains are about to turn Flash's life into a living nightmare. Morrison and Millar take over as Waid and Augustyn go on hiatus.

GENERATION HEX

W MILLIGAN P POLLINA
I M. MORALES D PITTARESE
F ONE-SHOT ■ MIRAWEB ■ 2Q '97

AMALGAM! Meet Jono Hex and the baddest posse of mutants this side o' Texas.

GREEN ARROW

W DIXON P ROSADO I CAMPANELLA
C DAMAGGIO E VINCENZO
F MANDO

Look for another crossover with Green Lantern, and appearances by Lady Shiva, Arsenal and Nightwing.

GREEN LANTERN

W MARZ P BANKS/J. JOHNSON
I TANGHAL/AUSTIN E DOOLEY
F STANDARD

The return of Grayven; another crossover with Green Arrow. The series builds toward the explosive events of issue #100.

GREEN LANTERN: A HERO REBORN TRADE PAPERBACK

W MARZ P BANKS I TANGHAL
E KAHAN
F 128PP. ■ ONE-SHOT ■ TPB ■ 4Q '97

Collecting GREEN LANTERN #61-65.

HITMAN

W ENNIS A McCREA E RASPLER
F MANDO

Tommy runs headlong into the Arkannone, Etrigan, and Baytor all battling for a rifle capable of killing anything, even demons.

IMPULSE

W WAID P ROUSSEAU I FAUCHER
C MATSUDA E KUPPERBERG
F STANDARD

More hijinks with the Boy of Speed!

IMPULSE: RECKLESS YOUTH TRADE PAPERBACK

W WAID P WIERINGO/H. RAMOS
I MARZAN/FAUCHER E KAHAN
F 192PP. ■ ONE-SHOT ■ TPB ■ 2Q '97

Collects THE FLASH #92-94 and IMPULSE #1-6.

INFERNO

W IMMONEN P IMMONEN
I VON GRAWBADGER C CARLSON
F 4 ISSUES ■ MANDO ■ 3Q '97

Inferno (from the pages of LEGION OF SUPER-HEROES) is caught in a struggle with a creature that lives off human energy and now threatens the lives of those around her.

JACK KIRBY'S FOURTH WORLD

W A BYRNE C W. SIMONSON E KUPPERBERG
F MANDO

New Genesis and Apokolips have been fused, and Highfather is revealed as the manipulator behind the New Gods' recent history. Meanwhile, Darkseid embarks on a new quest for power.

JLA

W MORRISON P PORTER I DELL
C DIAZ
F MIRAWEB

An angel must do penance by joining the JLA, Green Arrow becomes the team's newest member, and Darkseid and a new Injustice Society appear.

JLA: YEAR ONE

W WAID/AUGUSTYN P KITSON C DIAZ
F 12 ISSUES ■ MRAWEB ■ 3Q '97

Green Lantern, Aquaman, Black Canary, Flash and Martian Manhunter find out what it takes to be not just a team, but the Ultimate Team.

JLA/WILDC.A.T.S

W MORRISON P PORTER I DELL
C DIAZ
F 64PP. ■ ONE-SHOT ■ PRESTIGE ■ 3Q '97

A villain stumbles upon the technology of the Lord of Time, then decides to head back in time to prevent the formation of the JLA but ends up in the Image Universe. Co-published with Image Comics.

JLX UNLEASHED

W PRIEST P O. JIMENEZ I RODRIGUEZ
C DIAZ
F ONE-SHOT ■ MIRAWEB ■ 2Q '97

AMALGAM! JLX battles Fin Fang Flame!

THE KENTS

W DSTRANDER
A TRUMAN/MANDRAKE/VARIOUS
E TOMASI
F 12 ISSUES ■ MIRAWEB ■ 2Q '97

The roots of Superman's adoptive family in 19th-century Kansas.

THE KINGDOM

W WAID P HA/APTHORP
I HA/VARIOUS E RASPLER

Tales of the cast from the hit miniseries KINGDOM COME.

KINGDOM COME

W WAID A A. ROSS E KAHAN
F 232PP ■ ONE-SHOT ■ LIMITED HARDCOVER ■ HARDCOVER ■ TPB ■ 3Q '97

Collecting the highly acclaimed 4-issue miniseries, with 12 new pages and Ross's original character sketches, painted covers from trade publications, and trading card art.

LEGENDS OF THE DC UNIVERSE

W/P/I VARIOUS C CARLIN
F MANDO ■ UNS

Mirroring BATMAN: LEGENDS OF THE DARK KNIGHT, LEGENDS OF THE DC UNIVERSE provides story arcs starring different characters (Superman, Wonder Woman, etc.) and teams (JLA, etc.) in the early stages of their careers.

LEGION OF SUPER-HEROES ARCHIVES VOLUME 7

W SHOOTER P SWAN/VARIOUS
I KLEIN E KAHAN
F 224PP. ■ ONE-SHOT ■ HARDCOVER
4Q '97

Collects the Legion adventures from ADVENTURE COMICS #359-367 and SUPERMAN'S PAL JIMMY OLSEN #106.

THE LEGION OF SUPER-HEROES

W PEYER/McCRAW P MODER
I BOYD C DAVIS/FARMER E CARLSON
F MANDO

A LSH/JLA crossover, and LEGION OF SUPER-HEROES #100, the team's 40th anniversary.

LEGIONNAIRES

W STERN/McCRAW P J. MOY I CARANI
C CARLSON
F MANDO

Emerald Violet makes a comeback, and a resolution for Andromeda is revealed. An epic battle against Mordru leads up to the double-sized issue #50.

LOBO

W A. GRANT P CRITCHLOW I PROPST
E RASPLER
F MANDO

It's another rend-maim-fraggin' year ahead for the Main Man!

LOBO THE DUCK

W A. GRANT P SEMEIKS I KRYSSING
C RASPLER
F ONE-SHOT ■ MIRAWEB ■ 2Q '97

AMALGAM! In a frag-and-feathers-filled free-for-all, our hero, the plucky cigar-chomping Lobo the Duck, must learn the identity of the evil genius responsible for the tragic and inexplicable deaths of all the Amalgam heroes.

MAJOR BUMMER

W ARCUDI P MAHNKE I TOMASI
F MIRAWEB ■ 2Q '97

All eyes are on the super-strong, super-intelligent, super-reluctant super-slacker in this new comedy/action/satire.

NIGHT FORCE

W WOLFMAN A VARIOUS C THORSLAND
F MANDO

Expect serial killers, angels, fear-projecting villains, and all manner of supernatural weirdness. Each story arc is illustrated by a different art team.

NIGHTWING

W DIXON P McDANIEL I STORY
E PETERSON
F MIRAWEB

The Scarecrow pays a visit to Nightwing on behalf of the crime boss of Bludhaven. Soon after, the Dark Knight comes to the streets of this dark and dirty town.

NIGHTWING: TIES THAT BIND TRADE PAPERBACK

W A. GRANT/O'NEIL
P GIORDANO/LAND
I GIORDANO/SELLERS E KAHAN
F 152PP. ■ ONE-SHOT ■ TPB ■ 3Q '97

Collects NIGHTWING: ALFRED'S RETURN and the 1995 NIGHTWING miniseries.

THE POWER OF SHAZAM!

W ORDWAY P KRAUSE J. GIORDANO
C ORDWAY E CARLIN
F STANDARD

The "death" of Captain Marvel, the origins of Tawky Tawny, the deterioration of Sinclair Batson, and a crossover with STARMAN are all in the future for Shazam!

RESURRECTION MAN

W ABNETT/LANNING A GUICE
E BERGANZA
F MIRAWEB ■ 1Q '97

Every time Mitch Shelley dies, he is reborn with an extraordinary new power.

ROBIN

W DIXON P S. JOHNSON I BOB SMITH
E O'NEIL
F MIRAWEB

Upcoming issues guest-star Green Arrow and the Huntress, and Tim Drake encounters the Scarecrow for the first time.

SCARE TACTICS

W KAMINSKI P WILLIAMS I LANNING
C THORSLAND
F MANDO

The DCU's most frightening rock'n'roll band takes its act on the road, only to discover young monsters in cities across the USA.

THE SHADE

W J. ROBINSON
A HA/J. H. WILLIAMS & GRAY/ZULLI/BLEVINS C HARRIS E KIM
F 4 ISSUES ■ MANDO ■ 1Q '97

The origins and life of the STARMAN antagonist the Shade.

SOVEREIGN SEVEN

W CLAREMONT P LIM I IVY E DOOLEY
F MIRAWEB

The team goes through some shake-ups and becomes more interwoven with the rest of the DC Universe.

THE SPECTRE
W OSTRANDER A MANDRAKE
I RASPLER
F MANDO

Corrigan wrestles with the thought that he may have lost control of the Spectre.

STARMAN
W J. ROBINSON P HARRIS
I VON GRAWBADGER E GOODWIN
F MANDO

The third "Talking with David," a crossover with THE POWER OF SHAZAM! and a "Times Past" story featuring the Golden Age Starman and the Demon are all upcoming.

STEEL
W PRIEST P COWAN I PALMER
E D. JOHNSON E PITTARESE
F MIRAWEB

Steel uncovers the truth about his "powers" once and for all, and forges his way into the future with a new understanding and motivation for being a hero.

STEEL MOVIE ADAPTATION
W L. SIMONSON P BOGDANOVE
E PITTARESE
F 48PP. ■ ONE-SHOT ■ PRESTIGE ■ 3Q '97

Adaptation of the Warner Bros. movie starring Shaquille O'Neal.

STEEL: THE FORGING OF A HERO TRADE PAPERBACK
W L. SIMONSON P BOGDANOVE
I JANKE C KAHAN
F 192PP. ■ ONE-SHOT ■ TPB ■ 3Q '97

Collects STEEL #0-5 and #8.

SUPER-SOLDIER: MAN OF WAR
W WAID/GIBBONS P GIBBONS
I J. PALMIOTTI E CARLSON
F ONE-SHOT ■ MIRAWEB ■ 2Q '97

AMALGAM! Super-Soldier meets Sgt. Rock and his Howlin' Commandos! Face Front, heroes!

SUPERBOY
W MARZ P BERNADO I HAZLEWOOD
E PITTARESE
F MIRAWEB

The entire Superman family tries to help the Kid find a cure for the molecular breakdown he's going through.

SUPERBOY AND THE RAVERS
W KESEL/MATTSSON P PELLETIER
I DAVIS E PITTARESE
F MIRAWEB

The young heroes have to deal with one of their ranks dying.

SUPERGIRL
W DAVID P FRANK I C. SMITH
E PITTARESE
F MIRAWEB

Supergirl finally confronts Buzz, faces the dark side of Linda's life, and battles with Silver Banshee, Despero, and the Extremists.

ACTION COMICS
W MICHELINIE P GRUMMETT
I RODIER E CAVALIERI
F MIRAWEB

ADVENTURES OF SUPERMAN
W KESEL/IMMONEN P IMMONEN
I MARZAN E CAVALIERI
F MIRAWEB

SUPERMAN
W JURGENS P FRENZ I RUBINSTEIN
E CAVALIERI
F MIRAWEB

SUPERMAN: THE MAN OF STEEL
W L. SIMONSON P BOGDANOVE
I JANKE E CAVALIERI
F MIRAWEB

SUPERMAN: THE MAN OF TOMORROW
W STERN P RYAN I BREEDING
E CAVALIERI
F QUARTERLY ■ MIRAWEB

For the first time in his history, Superman has a new look, new powers, new logo — a new SUPERMAN! Running through all the books, this energy-based Superman sends a new charge through the Never-Ending Battle!

SUPERMAN ADVENTURES
W McCLOUD P BURCHETT I AUSTIN
E McAVENNIE
F STANDARD

The animated versions of Lex Luthor, Metallo, Brainiac, Mr. Mxyzptlk, and others as well as the entire staff of The Daily Planet make regular appearances.

SUPERMAN: THE DEATH OF CLARK KENT TRADE PAPERBACK
W A VARIOUS E KAHAN
F 320PP. ■ ONE-SHOT ■ TPB ■ 2Q '97

Collecting ACTION COMICS #709-711, SUPERMAN: THE MAN OF STEEL #44-46, SUPERMAN #100-101, ADVENTURES OF SUPERMAN #523-525, and SUPERMAN: THE MAN OF TOMORROW #1.

SUPERMAN: DISTANT FIRES
W CHAYKIN P G. KANE I NOWLAN
E CARLIN
F 64PP. ■ ONE-SHOT ■ PRESTIGE

It's an *Elseworlds* world of mutated animals and powerless heroes. But heroes beget heroes as they struggle to rebuild their home.

SUPERMAN: THE TRIAL OF SUPERMAN TRADE PAPERBACK
W A VARIOUS E KAHAN
F 272PP. ■ ONE-SHOT ■ TPB ■ 3Q '97

Collects SUPERMAN: THE MAN OF STEEL #50-52, SUPERMAN #106-108, ADVENTURES OF SUPERMAN #529-531, ACTION COMICS #716-717, and SUPERMAN: THE MAN OF TOMORROW #3.

TEEN TITANS
W P JURGENS I PÉREZ E BERGANZA
F MIRAWEB

The team faces the threat of the Dark Nemesis. Atom quits and the young heroes are off on their own to the lost world of Skartaris.

TITANS: SCISSORS, PAPER, STONE
W P A. WARREN I SIMMONS
E THORSLAND
F 48PP. ■ ONE-SHOT ■ PRESTIGE ■ 1Q '97

Elseworlds. Classic Teen Titans done in a manga style.

WONDER WOMAN
W A BYRNE C GARCÍA-LÓPEZ
E KUPPERBERG
F MIRAWEB

Wonder Woman is elevated to the status of goddess.

WONDER WOMAN: AMAZONIA
W MESSNER-LOEBS A WINSLADE
E KUPPERBERG
F 48PP. ■ ONE-SHOT ■ PRESTIGE ■ UNS

In this *Elseworlds*, Diana is raised in a Victorian England where women are property. And only Wonder Woman can balance the scales.

XERO
W PRIEST P CHRISCROSS I SIMMONS
E A. MORALES
F STANDARD ■ 1Q '97

One man is split into two physically and mentally different identities: a top-rated basketball star and an assasin.

YOUNG HEROES IN LOVE
W RASPLER P MADAN I CHAMPAGNE
E PITTARESE
F STANDARD ■ 2Q '97

Sex, lies and superheroics. Aren they here to save the world, or do they just want the attention? Expect lust, greed, backstabbing, and the occasional giant mummy on the rampage.

Vertigo

ALL VERTIGO TITLES ARE SUGGESTED FOR MATURE READERS.

2020 VISIONS
W DELANO
A QUITELY/PLEECE/ROMBERGER/ PUGH C EDER E BERGER
F 12 ISSUES ■ MANDO ■ 1Q '97

Four three-part story arcs, each readable as a stand-alone story, offer a coast-to-coast tour of the Disunited States of America in the year 2020.

THE BOOKS OF MAGIC
W RIEBER A GROSS/SNEJBJERG
E ROTTENBERG
F REBAX

Tim becomes a slave to angels who seek to transform the Earth into a new hell, and to the demons who plan to make it a second heaven — all while keeping his grades up at school, of course.

THE COMPLETE MOONSHADOW
W DeMATTEIS A MUTH E KAHAN
F 472PP. ■ ONE-SHOT ■ 4Q '97

Collects the critically acclaimed 12-issue miniseries and the one-shot FAREWELL, MOONSHADOW.

DEATH: THE TIME OF YOUR LIFE
W GAIMAN P I BACHALO/BUCKINGHAM
C McKEAN E KAHAN
F 96PP. ■ ONE-SHOT ■ HARDCOVER ■ TPB 1Q '97 ■ 4Q '97

Collects the popular 3-issue miniseries starring Death. Also included are 4 pages of new material and a Death gallery of classic art by Chris Bachalo, Dave McKean, Bill Sienkiewicz, Rick Berry, and others. Plus, a new cover by McKean.

DESTINY: A CHRONICLE OF DEATHS FORETOLD
W KWITNEY
A K. WILLIAMS/ZULLI/DOHERTY
E BERGER
F 48PP. ■ 3 ISSUES ■ PRESTIGE ■ 3Q '97

Destiny of the Endless reveals that he cannot be cheated, when a mysterious traveler who claims to have a page stolen from Destiny's Great Book tries to tempt plague survivors with possible total survival.

THE DREAMING
W A VARIOUS E McKEAN E KWITNEY
F REBAX

Take a workingman's tour of the realm of dreams with Merv Pumpkinhead; learn what happens when Matthew the Raven meets a rival for Eve's affection; discover the new Corinthian's blind spot; and see what transpires with Petrefax, Nuala, Cluracan, a teenage Constantine and others in upcoming storylines.

ESSENTIAL VERTIGO: SWAMP THING
W A. MOORE P BISSETTE I TOTLEBEN
E KAHAN
F 24PP. ■ REBAX

Black and white reprint series of the classic tales by Alan Moore.

ESSENTIAL VERTIGO: THE SANDMAN
W GAIMAN P I VARIOUS E KAHAN
F REBAX

Reprinting the award-winning, critically acclaimed series written by Neil Gaiman.

FAULT LINES
W MARRS A KOEB E KWITNEY
F 6 ISSUES ■ REBAX ■ 1Q '97

A mountain retreat is a "psychic hot zone" containing a romantic ghost, a supernatural predator, and an ancient, inhuman, savagely compelling entity — all three of whom have their sights set on a young college coed.

HELLBLAZER
W JENKINS A PHILLIPS E ALONSO
F MANDO

The legendary King Arthur returns to confront Merlin, and Constantine is there to add fuel to the fire. John also finds a new love and travels to the United States to meet her family.

KEY:
W WRITER
P PENCILLER
I INKER
A ARTIST PENCILLER & INKER, PAINTER
C COVER ARTIST
E EDITOR
F FORMAT
• INDICATES AN ANNUAL

ALL ISSUES ARE 32 PAGES AND ONGOING UNLESS OTHERWISE NOTED.

1997 Direct Currents Special

HOUSE OF SECRETS
W SEAGLE A KRISTIANSEN E ROEBERG F REBAX

Road trips, time slips and more secrets about the House, the Juris, and Rain are revealed.

HOUSE OF SECRETS: FOUNDATION TRADE PAPERBACK
W SEAGLE A KRISTIANSEN E KAHAN F 128PP. ■ ONE-SHOT ■ TPB ■ 1Q '97

Collecting the best-selling first story arc, issues #1-5, introducing Rain, Traci, the band, the mysterious House, and The Juris, a supernatural court of earthbound spirits.

THE INVISIBLES VOLUME 2
W MORRISON P P. JIMENEZ I STOKES C BOLLAND E ROEBERG F REBAX

Lust, guns, and a changing of the guard: The secret society of occult subversives travels stateside to investigate American mysteries and conspiracies.

JOYSUIT
W A KIERKEGAARD E ROEBERG F 6 ISSUES ■ MIRAWEB ■ 3Q '97

This virtual-reality cyberpunk adventure is created entirely on computer. JOYSUIT exists in two incarnations: one, the 6-issue VERTIGO miniseries, and the other on DC's web page, with background material and other tidbits from the creator.

JUNK CULTURE
W A McKEEVER E ROEBERG F 2 ISSUES ■ REBAX ■ 2Q '97

Gratuitous icons, mass media manipulation and psycho pop science coagulate in this tour de force of the copious junk in modern culture.

MENZ INSANA
W FOWLER A BOLTON E ROEBERG F 64PP. ■ ONE-SHOT ■ PRESTIGE ■ 4Q '97

In a series of eight interconnected short stories that range from black comedy to sitcom satire, we get to know Menz Insana, an over-the-top lunatic, and his sidekick, the beautiful Jaz. Painted art by John Bolton.

NEIL GAIMAN'S AND CHARLES VESS'S STARDUST
W GAIMAN A VESS E BERGER F 48PP. ■ 4 ISSUES ■ PRESTIGE ■ 4Q '97

The long-awaited fairy tale for adults set in the 18th-century village of Wall. A young man of magically mixed parentage pledges to find a falling star for his beloved but ultimately falls in love with the star itself.

NEVADA
W GERBER E BERGER F REBAX ■ 4Q '97

Legendary Steve Gerber makes his return! Amid the glitter, glamour, and heat distortion of America's desert playground, Las Vegas showgirl Nevada dances alone against a secret invasion by otherworldly pleasure seekers — and the frequently deadly pleasures they seek.

PREACHER
W ENNIS A DILLON C FABRY E ALONSO F REBAX

The origin of Cassidy is revealed, Tulip begins to resent Jesse's quest to find God, and an unexpected love triangle develops. Oh yes, and Arsefaces returns, too.

PREACHER SPECIAL: CASSIDY—BLOOD & WHISKEY
W ENNIS A DILLON C FABRY E ALONSO F 48PP. ■ ONE-SHOT ■ PRESTIGE ■ 4Q '97

Hints about Cassidy's past and his future are provided in this one-shot, which also answers "What exactly can Cassidy do?"

PREACHER SPECIAL: THE GOOD OLD BOYS
W ENNIS A EZQUERRA C FABRY E ROTTENBERG F 64PP. ■ ONE SHOT ■ PRESTIGE ■ 3Q '97

Features Jody and T.C., from PREACHER #8-12. The violent, mean-spirited lads run into an odd couple on the run in this parody of inane modern action movies.

PREACHER: PROUD AMERICANS TRADE PAPERBACK
W ENNIS A DILLON C FABRY E KAHAN F 240PP. ■ ONE-SHOT ■ TPB ■ 3Q '97

Collecting PREACHER #18-26, the "Crusaders" storyline. Featuring a new painted cover by Glenn Fabry.

PRIDE & JOY
W ENNIS A HIGGINS E KWITNEY F 4 ISSUES ■ REBAX ■ 2Q '97

The sins of a seemingly straight-laced father are visited on his teenage son when a psychotic killer from the father's past comes back for a particularly painful revenge.

THE SANDMAN DUST COVERS
W McKEAN/GAIMAN A C McKEAN E KAHAN/BERGER F 96PP. ■ ONE-SHOT ■ HARDCOVER 4Q '97

Deluxe edition collecting every SANDMAN cover, along with commentary by McKean and Gaiman. Also, a brand-new 8-page story.

SANDMAN MYSTERY THEATRE
W SEAGLE/M. WAGNER A G. DAVIS C WILSON/BRUNING E BERGER F MANDO

Upcoming mysteries include "The Crone": The nation's airwaves buzz with warnings of war, but someone's stalking the radio personalities who light up America's nights with the wildest stories on the dial. As Wes and Dian expand their circle of friends, could they have unwittingly included a killer in their cast?

THE SANDMAN: THE WAKE TRADE PAPERBACK
W GAIMAN A ZULLI/MUTH/VESS C McKEAN E KAHAN F 192PP. ■ ONE-SHOT ■ TPB ■ 2Q '97

Collecting the final stories of THE SANDMAN #70-75.

THE SYSTEM TRADE PAPERBACK
W A KUPER E KAHAN F 104PP. ■ ONE-SHOT ■ TPB ■ 2Q '97

A collection of the three-issue acclaimed silent miniseries by *Rolling Stone*'s Hot Comic Book Artist of 1995.

TERMINAL CITY: AERIAL GRAFFITI
W MOTTER A LARK C CHIARELLO E ROEBERG F 5 ISSUES ■ REBAX ■ 3Q '97

The denizens of TERMINAL CITY continue their mad adventures as the city prepares to celebrate the opening of the Trans-Atlantic Tunnel — until a lunatic skywriter scrawls obscenities and threatens the festivities.

TOXIC GUMBO
W LUNCH A McKEEVER E BERGER F 48PP. ■ ONE-SHOT ■ PRESTIGE ■ 4Q '97

This collaboration by post-punk "confrontationalist" artist Lydia Lunch and artist Ted McKeever follows a star-crossed Cajun woman as she travels through the toxic stew of the Louisiana Bayou.

TRUE FAITH
W ENNIS A PLEECE C BERGER F 96PP. ■ ONE-SHOT ■ GRAPHIC NOVEL 4Q '97

A black comedy about a religiously conflicted young man whose world is turned upside down when he's kidnapped by a church-burning nutcase and is forced to go along on a series of deadly missions. Originally published in the U.K. by Fleetway in 1991.

UNCLE SAM: THE AMERICAN DREAMS
W DARNALL A/C A. ROSS E BERGER F 48PP. ■ 2 ISSUES ■ PRESTIGE ■ 4Q '97

This 2-issue miniseries with painted art by Alex Ross takes a hard look at America's failed dreams, fallen heroes, and abuses of power.

VERTIGO HOLIDAY SPECIAL
W GAIMAN/MORRISON/SEAGLE/VARIOUS A VARIOUS E ROEBERG F 96PP. ■ ONE-SHOT ■ TBD ■ 4Q '97

Featuring an original SANDMAN story, peeks at new series, and a wide array of familiar characters, this special spins wild, festive tales ranging from seasonal satire to surrealistic holiday horror.

VERTIGO VISIONS: DOCTOR THIRTEEN
W HOWARTH P OEMING C HOWARTH C HILTY F 64PP. ■ ONE-SHOT ■ MANDO ■ 3Q '97

A dizzyingly-propelled, blackly humorous tale of Dr. Terrence Thirteen, who finds his tightly-clutched reality unraveling at the hands of a powerful artificial intelligence.

WEIRD WAR TALES
W MORRISON/LANSDALE/MILLIGAN/VARIOUS A CORBEN/LLOYD/KUPER/VARIOUS C KALUTA/PRATT/FABRY/BRADSTREET E ALONSO F 4 ISSUES ■ REBAX ■ 2Q '97

This four-issue miniseries recaptures the spirit of the classic DC anthology injected with a VERTIGO twist and, like BATMAN: BLACK AND WHITE, features a veritable roll call of the best artists and writers in the medium exploring many sides of a single subject — in this case, war.

WITCHCRAFT: LE TERREUR
W J. ROBINSON A ZULLI E ROTTENBERG F 3 ISSUES ■ REBAX ■ 4Q '97

The power of the three witches is ignited by a desperate young woman's attempt to save her lover from the guillotine.

Helix

BLOODY MARY: LADY LIBERTY
W ENNIS A EZQUERRA E MOORE F TBD ■ 3Q '97

Mary Malone, combat veteran of World War III, returns with her comrade-in-arms, the Major, to face a mad evangelist who's taken over Manhattan and plans to create a ghastly heaven on earth.

CYBERELLA
W CHAYKIN A CAMERON E MOORE F MANDO

Upcoming plot twists include a hostile takeover in hell, a new head of MacroCorp, and an encounter with the only surviving alien from the Roswell incident, who's not what anyone expects.

THE DOME: GROUND ZERO
W/A GIBBONS/McKIE E MOORE F 64PP. ■ ONE-SHOT ■ PRESTIGE ■ 3Q '97

It could be the end of the world unless two Navy officers can stop a deadly alien artifact. Illustrated with a radical new technique of computer-generated and painted art.

MICHAEL MOORCOCK'S MULTIVERSE
W MOORCOCK A VARIOUS C MOORE F 12 ISSUES ■ REBAX ■ 3Q '97

An all-new comic-book series created and written by one of the legendary fantasy/sf writers of all time, featuring Elric and other characters from Moorcock's "Eternal Champion" pantheon.

SHEVA'S WAR
W/A MOELLER E MOORE F 5 ISSUES ■ MIRAWEB ■ 1Q '98

Taramai is a backwater world, removed from galactic centers of power... or so it seems. But when an army of Swallowing Men invades Taramai, the planet's militia commander, Ahmi Sheva, must defend her world from the deadly interests that would destroy it.

STAR CROSSED
W/A HOWARTH E MOORE F 3 ISSUES ■ MANDO ■ 2Q '97

Dyitah is a wanderer, a genetically-engineered woman who lives alone, wandering the currents of space... until she falls for a sentient asteroid named Saa. Their love is put to the test when a war breaks out among the outer planets.

TRANSMETROPOLITAN
W ELLIS P ROBERTSON C MOORE F MANDO ■ MATURE ■ 3Q '97

Gonzo journalism in the city of the future! Caleb Newcastle is a writer who can only work in the City... but is the City ready for him?

Mass Market

VERMILLION
W **SHEPARD** A **DAVISON/DE MULDER/TOTLEBEN/ERSKINE** E **MOORE**
F MANDO

Jonathan Cave meets oddly-changed acquaintances from his pre-Vermillion life, visits a strange walled city within the city, and discovers a virtual-reality library.

ANIMANIACS
W P I **VARIOUS** E **GRAFF**
F STANDARD

Monthly adventures of the Warner Sibs and supporting cast members including Slappy the Squirrel, Goodfeathers, and Minerva Mink.

CARTOON NETWORK PRESENTS
W **S. HENDERSON/VARIOUS** A **VARIOUS** E **B. TAGGART**
F STANDARD ■ 2Q '97

Lead and backup stories featuring popular characters such as The Herculoids, Atom Ant, and Quick Draw McGraw, as well as new Cartoon Network regulars Dexter's Laboratory and Space Ghost Coast-to-Coast.

THE FLINTSTONES AND THE JETSONS
W **CARLIN/VARIOUS** A **VARIOUS** E **B. TAGGART**
F STANDARD ■ 2Q '97

Rotating lead and backup stories present everyone's favorite Stone Age and Futurific Families.

GROSS POINT
W **VARIOUS** P **S. TAGGART** I **PASKO**
F MIRAWEB ■ 2Q '97

Horror-comedy for all ages in the world's most bizarre town. It's not just a laugh, it's a scream.

HITCHHIKER'S GUIDE TO THE GALAXY TRADE PAPERBACK
W **ADAMS/CARNELL** P **LEIALOHA** I **BASKERVILLE/NICHOLS/RODIER/LEIALOHA** E **KAHAN**
F 144PP. ■ ONE-SHOT ■ TPB ■ 2Q '97

Collecting the three-issue miniseries adaptation of the best-selling novel.
Co-published with Byron Preiss Visual Productions.

LOONEY TUNES
W A **VARIOUS** E **GRAFF**
F STANDARD

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PINKY & THE BRAIN
W **VARIOUS** P **CARZON** I **DE CARLO** E **GRAFF**
F STANDARD

Pinky and the Brain try to take over the world every month in their own comic.

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W **GRIEP/VARIOUS** A **VARIOUS** E **B. TAGGART**
F STANDARD ■ 2Q '97

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W **J. WAGNER** A **LOCKE** E **HELFER**
F 296PP. ■ ONE-SHOT ■ PTP ■ 1Q '97

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W **VANCE** A **VARIOUS** E **HIGGINS**
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This Big Book looks at the sordid history and practice of America's favorite unsanctioned pastimes.

THE BIG BOOK OF THE UNEXPLAINED
W **MOENCH** A **VARIOUS** E **HIGGINS**
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1Q '97

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W A **TANAKA** E **HELFER**
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W **DE HAVEN** A **R. SMITH** E **HELFER**
F 296PP. ■ ONE-SHOT ■ PTP ■ 1Q '97

This edition of GREEN CANDLES re-presents the original three-volume series in a single volume. Co-published with Pocket Books.

Mad Magazine

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W A **THE USUAL GANG OF IDIOTS** E **FICARRA/MEGLIN**
F 48PP. ■ MAGAZINE

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